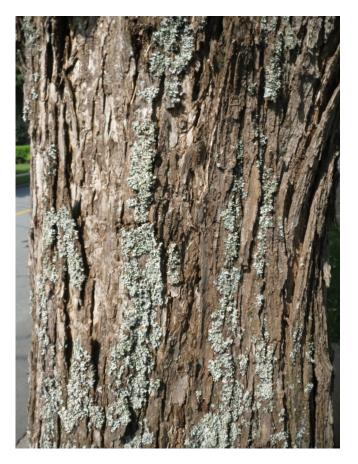
## **Texture reference** — Tree bark









## **Texture reference** — Hard surfaces













## **Texture reference** — Leafy plants













## **Texture reference** — Artificial material







