



Jo Scanlan-Casey, 2022-23



Gabriel Espinoza, 2022-23



Seth Bennett-Crundwell, 2022-23



Bible Omod, 2022-23



Andrew O'Neil Santiago, 2022-23



Avery Myette, 2022-23



Lily Sin, 2022-23



Daisha Farmer, 2022-23



Tia Eshetu, 2022-23

Expressive clay portrait

___/10 Idea development

___/10 Feedback

Criteria for your finished clay portrait:

Realistic proportion and detail: Your portrait is clearly recognizable and is highly detailed with correct shapes and sizes.

Clay technique: The sculpture is well-crafted, has excellent texture, is strong, and will not break or explode.

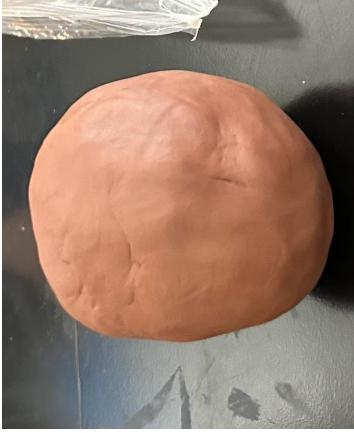
Emotional expression: A specific emotion is clearly expressed in the portrait. This emotion is clearly communicated across the whole of the face.

Building your expressive clay portrait step by step

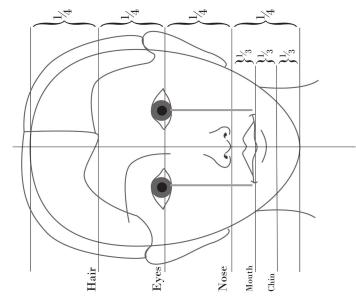
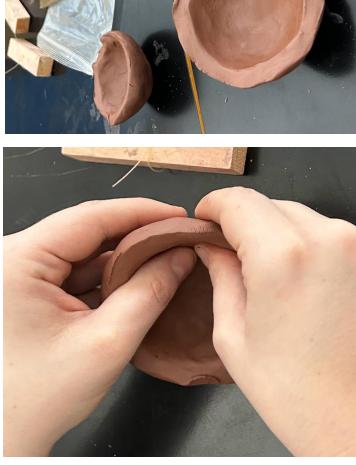
Sadness / *Kalungkutan*
Anger / *galit*
Disgust / *Kasuklam-suklam*
Surprise / *Sorpresa*
Fear / *Takot*
Contempt / *Pagmamaliit*
Derision / *Panunuya*
Confusion / *Pagkalito*

1 Choose a **specific emotion**.
Pumili ng isang tiyak na emosyon.

2 Divide your clay in **half**.
Hatiin ang iyong laud sa kalahati.



3 Create a **hollow sphere**.
Lumikha ng isang gawang na globo.



4 **Paddle** the sphere into an **egg shape**.
Paddle ang globo sa isang hugsit itlog.



5 Mark out the **general proportions**.
Markahan ang mga pangkalahatang sukat.



6 Add the **features**.
Idagdag ang mga tampok.



Hakbang-hakbang na pagbuo ng iyong nagpapahayag na clay portrait



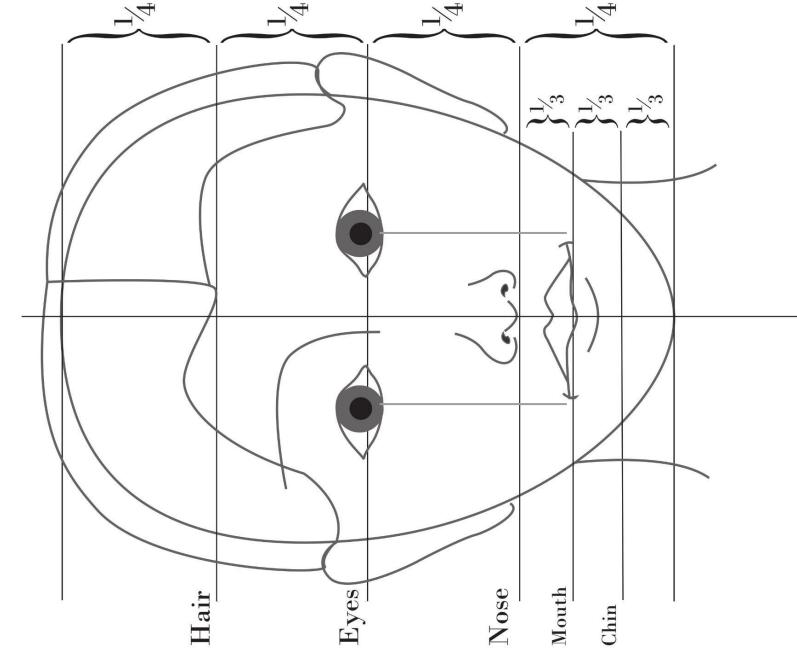
8 Smooth and refine the features.
Pakinisín at pinuhin ang mga tampok.



9 Add a neck to support your sculpture.
Magdagdag ng leeg upang suportahan ang iyong iskultura.



10 Add hair to your sculpture.
Magdagdag ng buhok sa iyong iskultura.

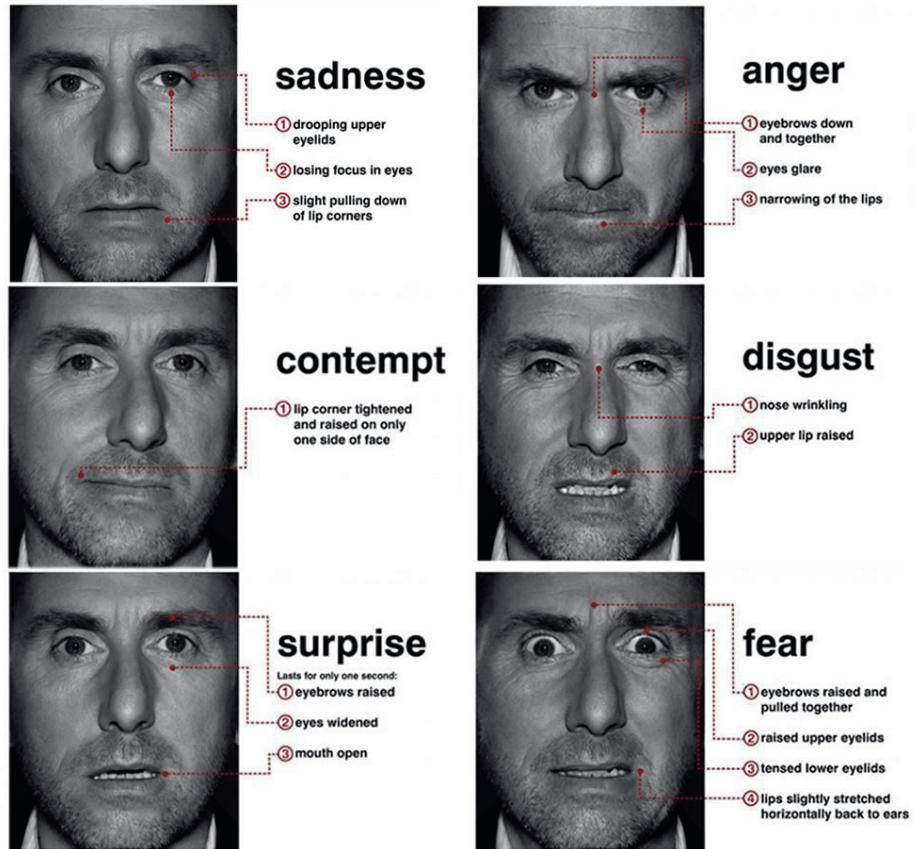


11 Discreetly puncture it so it won't explode.
Mainingat na itusok ito upang hindi ito sumabog.

Skill builders Expressive Faces



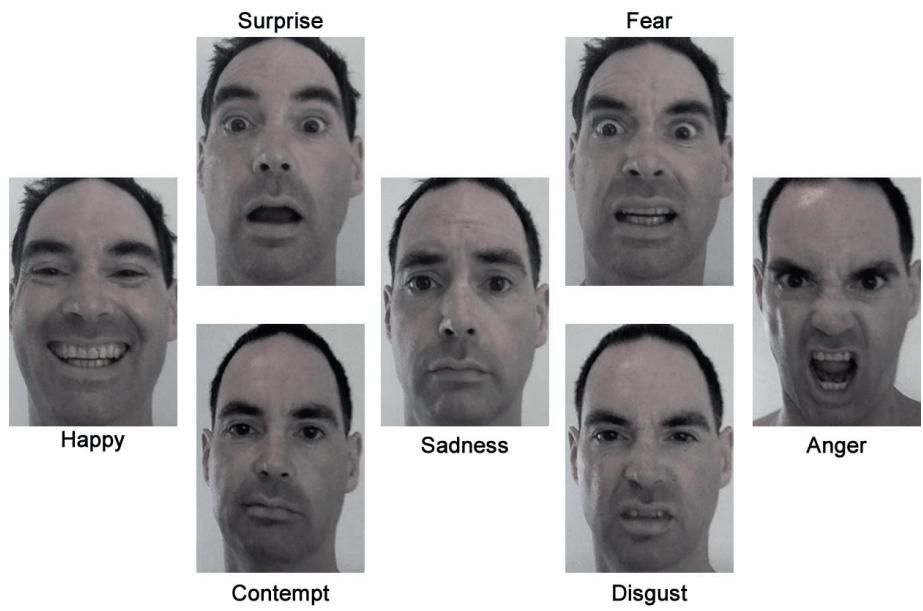
Once upon a time, you simply wanted to make a portrait look right. Now it is time to use your skills to express emotion. Make expressive shaded drawings in your sketchbook.



The Seven Universal Facial Expressions of Emotion



Video: We have only four facial expressions!

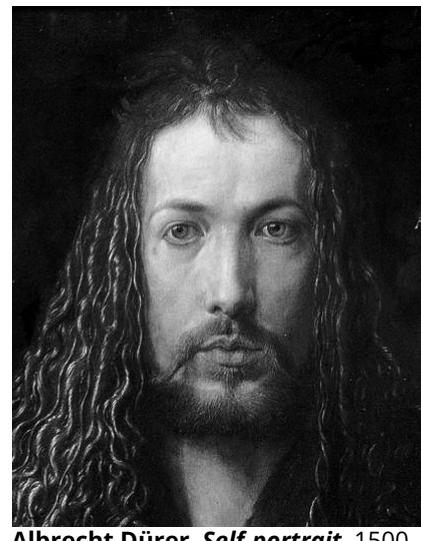




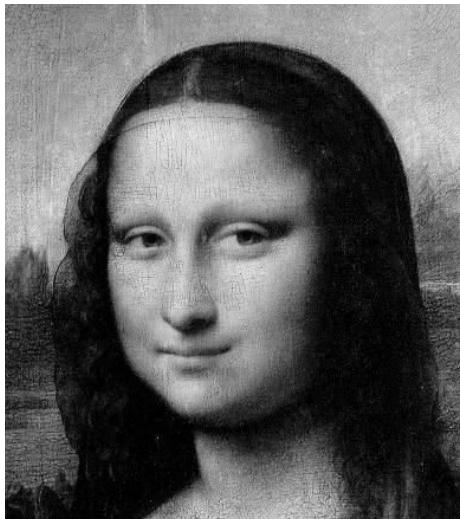
Édouard Manet, *Olympia*, 1863



Johannes Vermeer, *Girl with a Pearl Earring*, c 1665



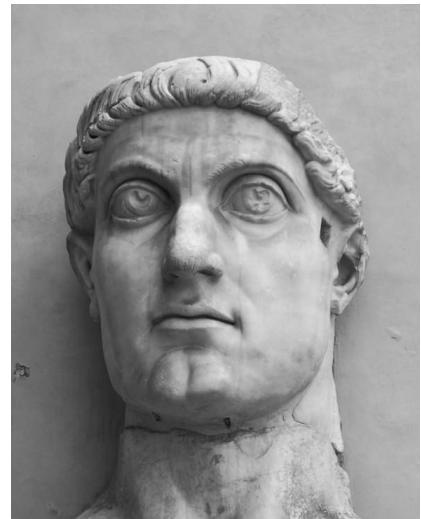
Albrecht Dürer, *Self-portrait*, 1500



Leonardo da Vinci, *Mona Lisa*, c. 1503-1506



Frida Kahlo, *The Two Fridas*, 1939



Unknown, *Head of Constantine*, circa 315

Portraits from art history



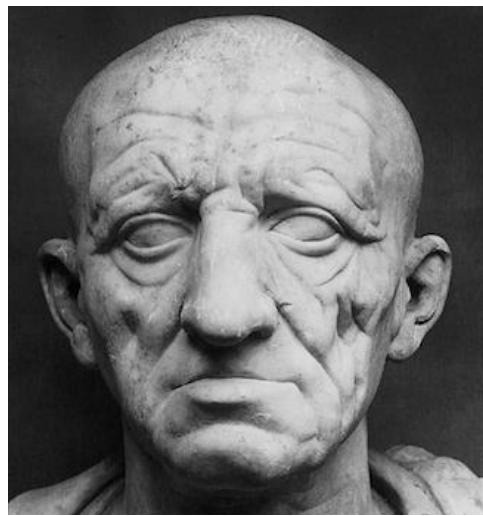
Roy Lichtenstein, *In the Car*, 1963



Rembrandt, *Self-Portrait with Two Circles*, c. 1665-1669



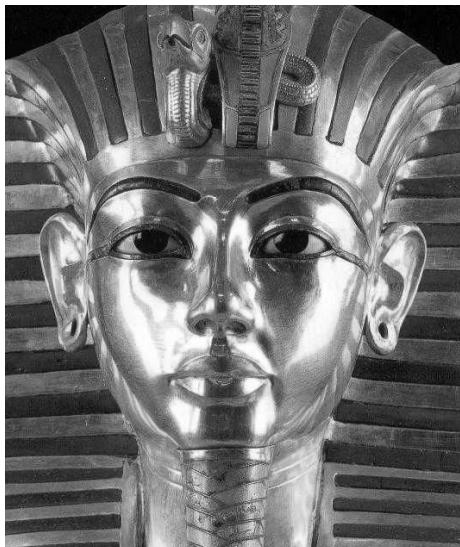
Jan van Eyck, *The Arnolfini Portrait*,
1434



Unknown, *Head of a Roman Patrician*
(Cato the Elder), 75-50 BC



Myron, *Discobolus*, circa 450 BC



Unknown, *The Death Mask of King Tutankhamen*, 1320 BC



Jean-Auguste-Dominique Ingres,
Princesse de Broglie, 1851-53



Edvard Munch, *The Scream of Nature*, 1893



Jeff Koons, *Rabbit*, 1986



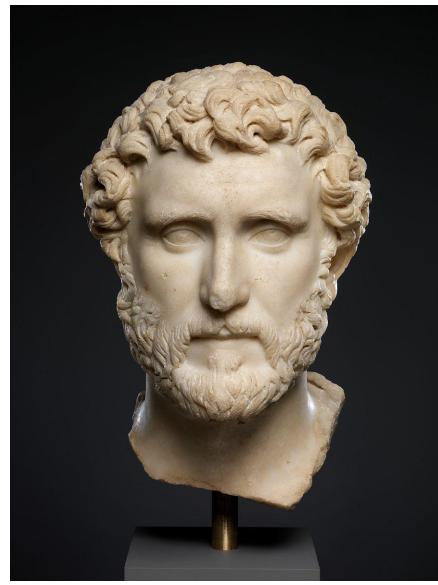
Otto Dix, *Portrait of the Journalist Sylvia Von Harden*, 1926



Édouard Manet, *A Bar at the Folies-Bergère*, 1881-82



After Leochares, *Apollo Belvedere*, white marble, 120–140 CE.



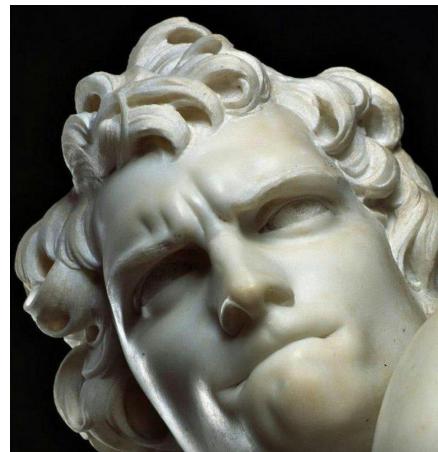
Marble portrait of the emperor Antoninus Pius, ca. 138–161 CE.



Unknown German artist, *Head of an Apostle*, ca. 1280–1300.



Michelangelo (Italy), *David*, 1501–1504. White marble.



Gian Lorenzo Bernini (Italy), *David*, 1623–24.



Harriet Goodhue Hosmer (US), *Daphne*, 1853, carved 1854.



Antonio Canova (Italian), *Psyche Revived by Cupid's Kiss*, 1787–1793.



Edgar Degas (France), *Little Dancer, Aged Fourteen*, 1878–1881.

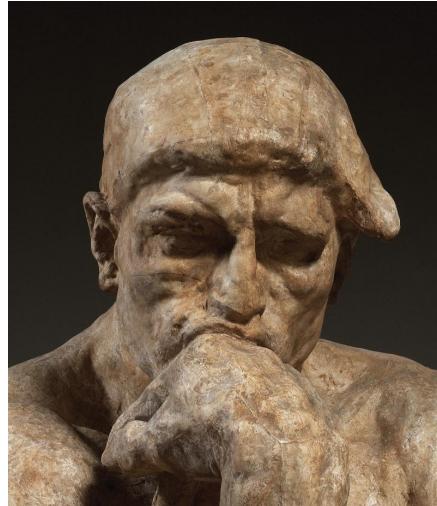
Sculpted faces

from

Art History



Ernst Ludwig Kirchner (German), Expressionist wooden sculpture.



Auguste Rodin (France), *The Thinker*, 1878-1881.



Constantin Brâncuși, *Portrait of Mademoiselle Pogany*, 1912.



Jacques Lipchitz (US), *Man with Mandolin*, 1916-17.



Raoul Hausmann (Austria), *The Spirit of Our Time - Mechanical Head*, 1919.



Salvador Dalí (Spain), *Venus de Milo with Drawers*, 1936.



Roy Lichtenstein (US), *Head With Blue Shadow*, 1965.

Expressive clay portrait evaluation

Nagpapahayag na pagsusuri ng larawan ng luad

Realistic proportion and detail

The sculpted portrait shows the correct shapes and sizes of the face of a specific person. The person is clearly recognizable and is highly detailed.

Makatotohanang proporsyon at detalye

Ipinapakita ng sculpted portrait ang mga tamang hugis at sukat ng mukha ng isang partikular na tao. Ang tao ay malinaw na nakikilala at lubos na detalyado.

Clay technique

The sculpture is well-crafted, with excellent skin and hair texture. As well, it is strong without being thick and heavy, and does not present a risk of breaking or exploding.

Clay technique

Ang sculpture ay mahusay na ginawa, na may mahusay na balat at buhok texture. Gayundin, ito ay malakas nang hindi makapal at mabigat, at hindi nagpapakita ng panganib na masira o sumabog.

Emotional expression

A specific emotion is clearly expressed in the portrait, and this expression is clearly communicated across the whole of the face.

Emosyonal na pagpapahayag

Ang isang partikular na emosyon ay malinaw na ipinahayag sa larawan, at ang ekspresyong ito ay malinaw na ipinapahayag sa kabuuan ng mukha.

Idea Development/Pagbuo ng Ideya

- 1 **Generate ideas/Bumuo ng mga ideya** maximum of 50%/maximum na 50%
Use lists, a web map, or simple drawings to come up with a LOT of ideas! If you already have an idea in mind, choose that as your central theme and expand upon it. Let your ideas wander - one idea leads to another. Drawings can be details of source images, different viewpoints, textures, technical experiments, etc.

Gumamit ng mga listahan, isang web map, o simpleng mga guhit upang makabuo ng MARAMING ideya! Kung mayroon ka nang ideya sa isip, piliin iyon bilang iyong pangunahing tema at palawakin ito. Hayaang gumala ang iyong mga ideya - ang isang ideya ay humahantong sa isa pa. Ang mga guhit ay maaaring mga detalye ng pinagmulang larawan, iba't ibang viewpoint, texture, teknikal na eksperimento, atbp.

Number of **words**/Bilang ng mga salita → ____ ÷ 3 = ____ %

Number of **simple** sketches/Bilang ng mga simpleng sketch → ____ × 2% = ____ %

Number of **better** sketches/Bilang ng mas mahusay na sketch → ____ × 4% = ____ %

- 2 **Select the best and join together ideas/Piliin ang pinakamahusay at pagsamahin ang mga ideya**

Circle the best ideas/Bilugan ang pinakamagandang ideya
circled/nakabilog = 5%

Link into groups of ideas/Mag-link sa mga grupo ng mga ideya
linked/naka-link = 5%

- 3 **Print reference images/Mag-print ng mga reference na larawan** maximum of 8 images

- Print **EIGHT** reference images so you can accurately observe the challenging parts of your artwork. Taking your own photographs is preferred, but image searches are also fine.
 - **Do not simply copy a picture that you find.** The idea is to edit and combine source images to create your own artwork. If you simply copy a picture, you are plagiarizing and will earn a zero for your idea generation and any criteria involving creativity in your final artwork.
 - Up to half of your pictures may be of drawings, paintings, or other artworks of others to use as inspiration. The other images must be realistic photographs.
 - You must hand in the **printed** copy of the images to earn the marks.
- *Mag-print ng EIGHT reference na larawan para tumpak mong maobserbahan ang mga mapaghambong bahagi ng iyong likhang sining. Mas gusto ang pagkuha ng iyong sarili at paggamit ng sariling mga larawan, ngunit ayos din ang mga paghahanap ng larawan.*
- *Huwag basta-basta kumopya ng larawan na makikita mo. Ang ideya ay i-edit at pagsamahin ang mga pinagmulang larawan upang lumikha ng iyong sariling likhang sining. Kung kumopya ka lang ng larawan, nangongopya ka at makakakuha ka ng zero para sa pagbuo ng iyong ideya at anumang pamantayang kinasasangkutan ng pagkamalikhain sa iyong huling likhang sining.*
- *Hanggang sa kalahati ng iyong mga larawan ay maaaring mga drawing, painting, o iba pang mga likhang sining ng iba upang gamitin bilang inspirasyon. Ang iba pang mga larawan ay dapat na makatotohanang mga larawan.*
- *Dapat mong ibigay ang naka-print na kopya ng mga imahe upang makuha ang mga marka.*

____ images/mga larawan x 5% = ____ %

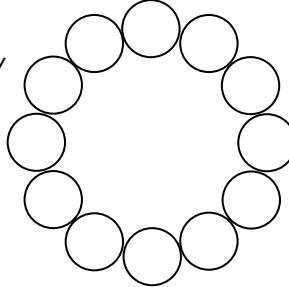
Idea Development/Pagbuo ng Ideya

- 4 **Compositions/Mga komposisyon** maximum of 10 thumbnails
- Create thumbnail drawings anywhere in the idea development section.
 - These should be based on combinations of ideas that you can come up with. Include your **background**.
 - Experiment with unusual angles, viewpoints, and arrangements to help make your artwork stand out.
 - Draw a frame around your thumbnails to show the edges of the artwork.
 - Selecting a colour scheme counts as a composition, and so do rough digital collages
- *Gumawa ng mga thumbnail drawing saanman sa seksyon ng pagbuo ng ideya.*
- *Ang mga ito ay dapat na nakabatay sa mga kumbinasyon ng mga ideya na maaari mong gawin. Isama ang iyong background.*
- *Mag-eksperimento sa mga hindi pangkaraniwang anggulo, pananaw, at pagsasaayos upang makatulong na gawing kakaiba ang iyong likhang sining.*
- *Gumuhit ng frame sa paligid ng iyong mga thumbnail upang ipakita ang mga gilid ng likhang sining.*
- *Ang pagpili ng scheme ng kulay ay binibilang bilang isang komposisyon, at gayundin ang mga magaspang na digital collage*

_____ thumbnails/mga thumbnail x 8% = _____ %

_____ digital collages/mga digital na collage x 8% = _____ %

Selecting a **colour scheme**/Pagpili ng scheme ng kulay = 8%



- 5 **Rough copy/Magaspang na kopya** great quality or better

- Take the best ideas from your thumbnails and combine them into an improved rough copy.
 - Use this to work out the bugs and improve your skills before you start the real thing.
 - If you are using colour, use paint or coloured pencil to show your colour scheme.
 - Draw in a frame to show the outer edges of your artwork.
 - **Remember to choose a non-central composition.**
- *Kunin ang pinakamahusay na mga ideya mula sa iyong mga thumbnail at pagsamahin ang mga ito sa isang pinahusay na magaspang na kopya.*
- *Gamitin ito upang ayusin ang mga bug at pagbutihin ang iyong mga kasanayan bago mo simulan ang tunay na bagay.*
- *Kung gumagamit ka ng kulay, gumamit ng pintura o kulay na lapis upang ipakita ang iyong scheme ng kulay.*
- *Gumuhit sa isang frame upang ipakita ang mga panlabas na gilid ng iyong likhang sining.*
- *Tandaang pumili ng hindi sentral na komposisyon.*

_____ drawing/pagguhit x 25% = _____ %

Total/Kabuuhan = _____ %

NOTE: If you simply copy a picture from the internet, your mark drops to 25%.

TANDAAN: *Kung kumopya ka lang ng larawan mula sa internet, bababa ang marka mo sa 25%.*



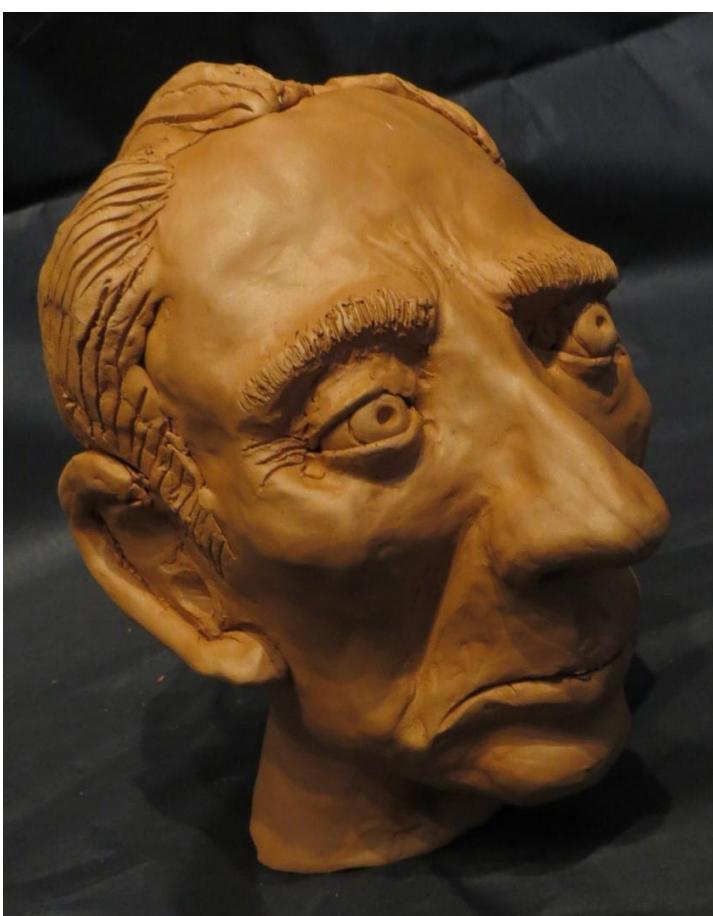
Ben Bogardus



Amelia McGrath



Zoe Bartel



Daegan Noel



Kumi Henden