



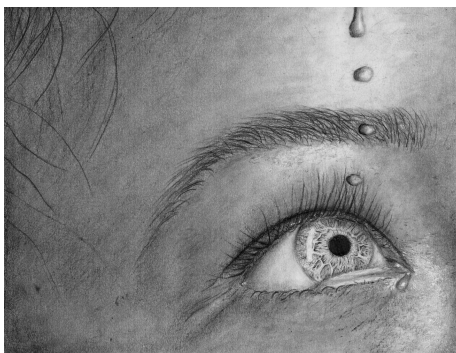
Kauthar Green, Fall 2024.



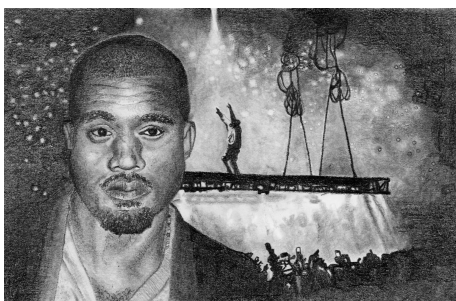
William McLeod, Fall 2024.



Kyrlo Klen, Fall 2024.



Emma Savoie, Fall 2024.



Brody Horne, Fall 2024.



Charleigh Morine Vaillancourt, Fall 2024.



Ana Mihai, Fall 2024.



Libby Oram, Fall 2024.



Ariel Zou, Fall 2024.



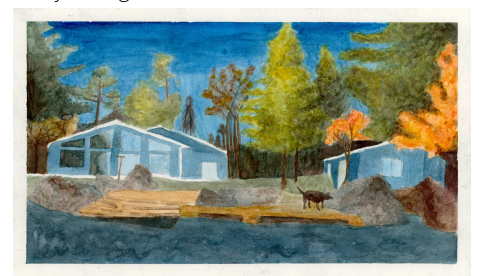
Jap Chona, Fall 2024.



Lisa Evlanov, Fall 2024.



Libby Zhang, Fall 2024.



Josie Leslie, Fall 2024.

Exam project

___/10 **Idea development** (15%)

Creativity/observation (15%)
Balance of realism and great ideas

Materials technique (20%)
Shading, blending, proportion,
colour mixing

Composition (20%)
Non-central, balanced,
colour scheme

Chosen technique (20%)
Portraiture, depth, texture, pattern

___/10 **Daily goal-setting** (10%)



Becky Liu, Spring 2023



Taryn Donnelly, Spring 2023



Ryta Logvyn, Spring 2023



Razan Izeldin, Spring 2023



Max Seale, Spring 2023



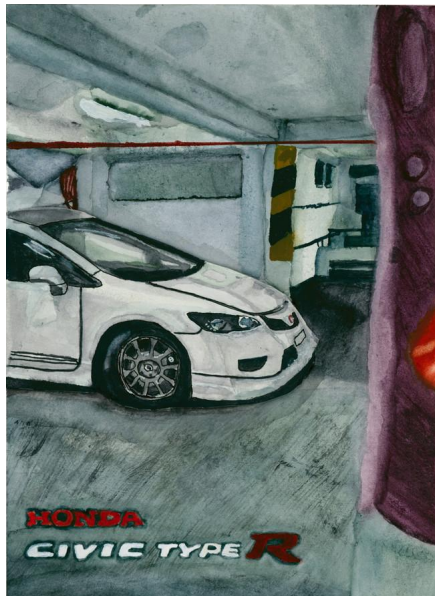
Raelyn Davis, Spring 2023



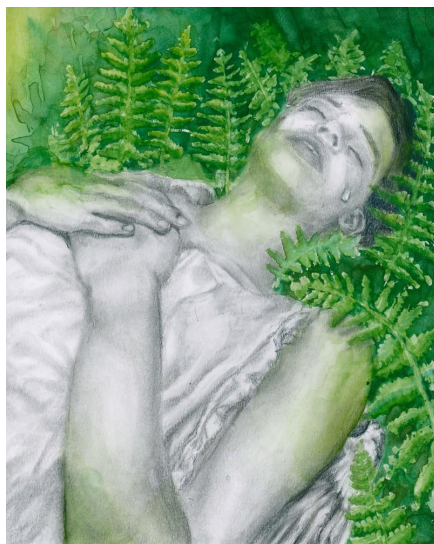
Lexy McMahon, Spring 2023



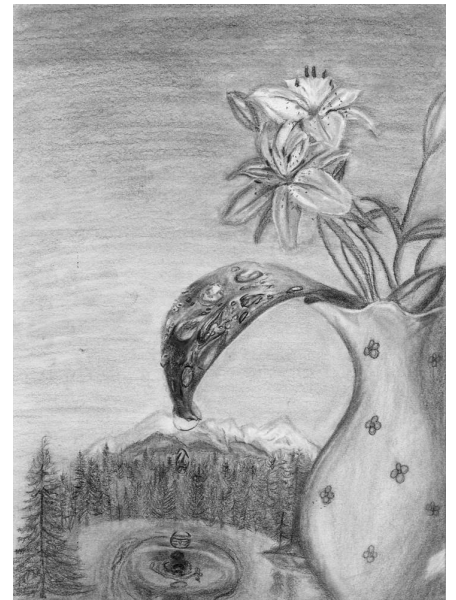
Erica Hastings-James, Spring 2023



Davis Wu, Spring 2023



Kai Retter, Spring 2023



Cami Raquet, Fall 2023

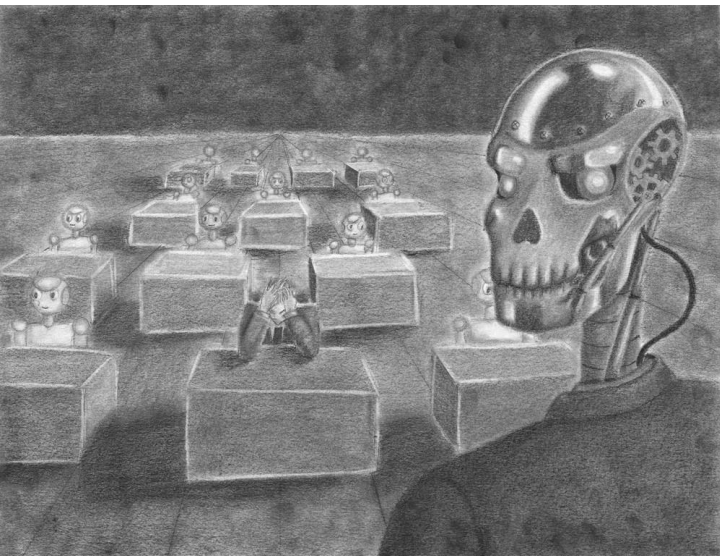
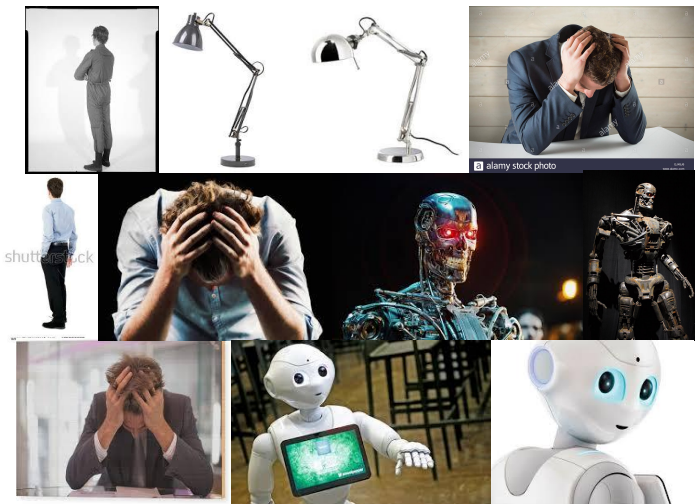
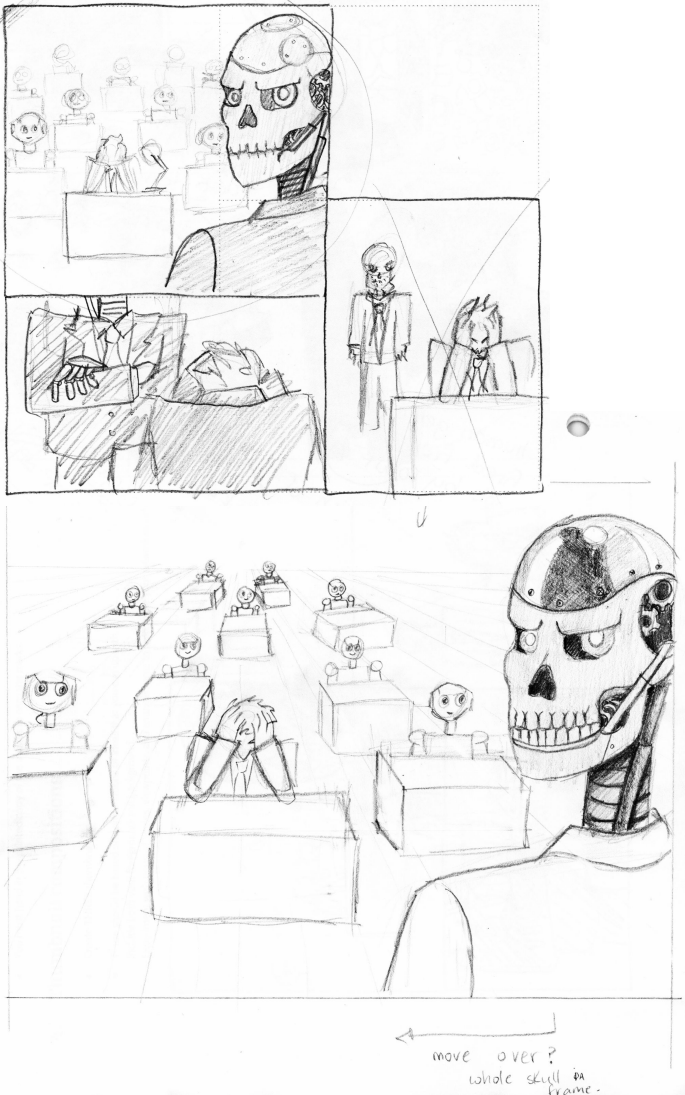
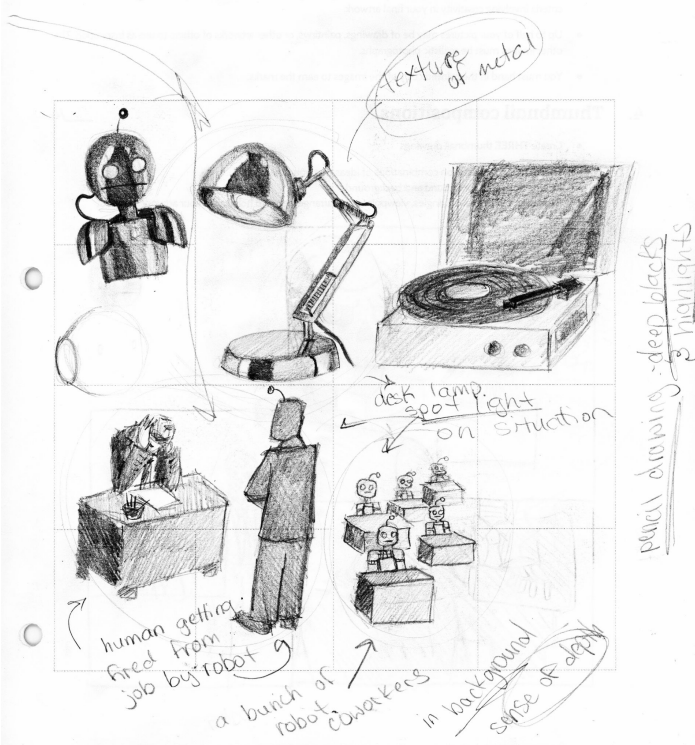
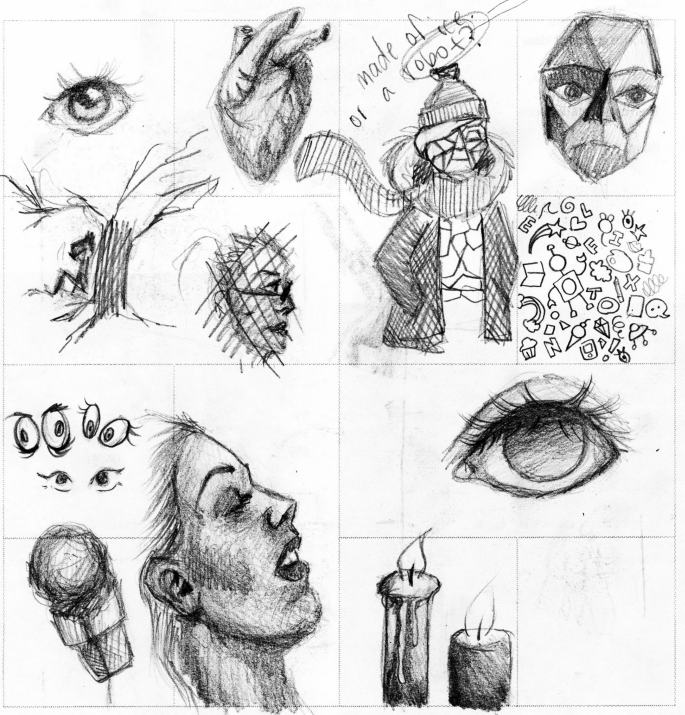
Exam Project Evaluation Criteria / Pîvana Nirxandina Nirxandinê ya Nirxandinê

Drawing / Xet		Painting / Wêne		Clay / Herri	
Use the same criteria as the idea development graphic organizers. <i>Rêgezên herman wekî rêberên grafîk ên pêşveçûna Îdeaya bikar bînin.</i>					
Thoughtful, unusual, unexpected, unique, original ideas expressed through thoughtful observation of the visual qualities of the real world. <i>Thoughtful, nedîtî, unexpected, yekane, ramanên orîjînal zîman bi riya çavdêriya bal ji taybetmendiyên dîtbarî yên çêrê dîke</i>					
15% - Idea development <i>Pêşxistîna Îdeaya</i>	15% - Creativity/observation <i>fîriner / çavdêriyê</i>	- Effective use of contour, detail, and proportion. <i>Bikaranîna hêsanîr, berfîreh, û nîmûne.</i> - Shading with smoothness, and blending. <i>Bi rûhnî û tevlihevîkirinê.</i> - Rich darks with good contrast. <i>Bi dewlemendiya baş re tarî dîke.</i>			
		- Complete, and with a fully-developed foreground and background. <i>Temam, û bi rengê pêşplana bi temamî-pêşketî û background</i> - Non-central composition. <i>Komîteya ne-navendî.</i> - Well-balanced with respect to texture, shape, line, light and dark, and colour. <i>Well-a hevsew bi rêzgirtina ji bo nîgarê, shape, line, ronahî û tarî, û reng</i> - If created in colour, the artwork should follow a specific balanced colour scheme. <i>Heger li color afirandin, hunerî divê kasa rengê taybet a hevsew li pey</i>			
20% - Composition <i>Têkiliî</i>					
20% - Your chosen criteria <i>Pîvana bijartiya te</i>	Sense of depth / Senso de profundidade... - Use changes in contrast and detail to create a sense of depth. <i>Guhertîna di bînpêkrîn û berfîrehîyê de bikar bîne ku ji bo hişmendiya kûrahiyê çêbike</i> - Consider using two-point perspective to emphasize this. <i>Li ser perspektîfê du-pîsîk bikar bînin ku hûn bisekinin.</i> - If using colour, use warm, intense colours for near things, and cool, dull colours for far away. <i>Heke rengê bikar bînin, rengên germ, giran ji bo tiştên ku nêzîkî tiştan, û rengên dûr dîr bikin.</i>		...or Portraiture - Detailed, accurate, and life-like. <i>Detailed, rastîn û jîyan-like.</i> - Based on observation. <i>Li ser bîngeha çavdêriyên</i> ...or Texture - Detailed, accurate, and life-like. <i>Aqahdar, rastîn û jîyan-ê.</i> - Based on observation. <i>Li ser bîngeha çavdêriyên</i> - A high quality variety of different kinds of textures. <i>Cûreyek bilind a cûreyên cûda yên curbur.</i>		
	Portraiture... - Detailed, accurate, and life-like. <i>Detailed, rastîn û jîyan-like.</i> - Based on observation. <i>Li ser bîngeha çavdêriyên</i> ...or Patterned/drawn surface texture / an texturek / avêtin zêrîn - Detailed, accurate, and life-like. <i>Detailed, rastîn û jîyan-like.</i> - Based on observation. <i>Li ser bîngeha çavdêriyên</i>		- Strong and durable construction. <i>Avahîyeke bîhêz û durust.</i> - Well-crafted surface quality: well-smoothed and clean textures. <i>Quality surface Well-neqîşandî: textures baş-smoothed û paqij</i> - Great handfeel. <i>Di destê xwe de mezin e.</i>		
20% - Your chosen criteria <i>Pîvana bijartiya te</i>					
10% - Peer feedback / Pejirandina pejiirandinê Give specific, detailed suggestions for improvement to others in your class. <i>Bîdin taybetî, pêşniyarên berfîreh a ji bo başkirina ji bo kesên din, di sinifa xwe</i>					

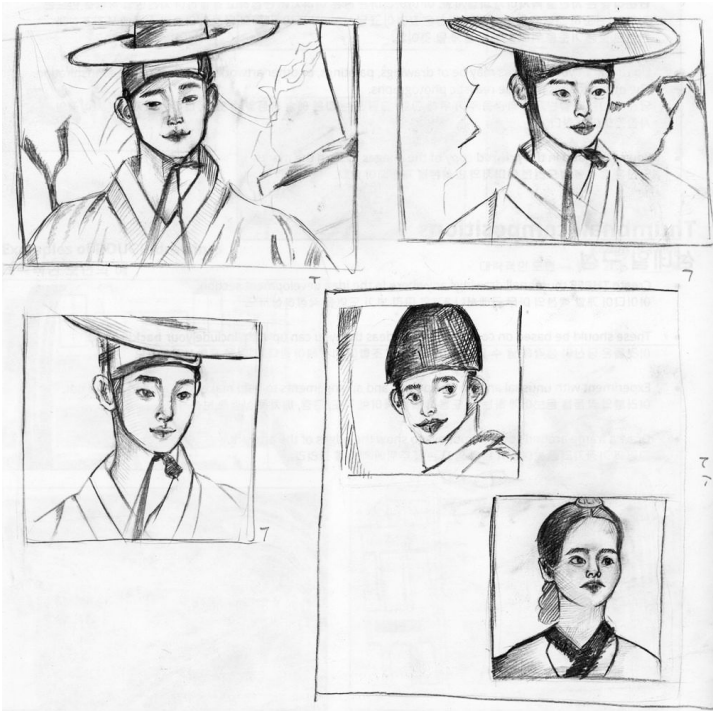
This project is your final exam, worth 20% of your final mark. It is due at the end of the last class before regular written exams. It must be done independently in the art classroom unless I specifically give you permission to work outside of class. I encourage you to ask me if you want to try something not listed here.

Ev projeya îmtîhanê ya dawîn e, ye ku heya 20% ya nîşana xwe ya dawîn e. Ew di dawîya dawîn de ji berî vekolînê nivîsî vekiirî ye. Divê divê di serbixweya hunerî de bêyî serbest kirin, heta ku ez bi taybetî bi destûra we destûra karê derveyî çîna karkeriyê bikim. Ez ji te re ji te re ji min bipirse heke hûn bixwazin tiştek hewl bikin ku li vir nayê listekirin.

Development of **Charlotte Cameron's** exam project



Development of **Somin Park's** exam project





Ashfin Azhar, Fall 2022



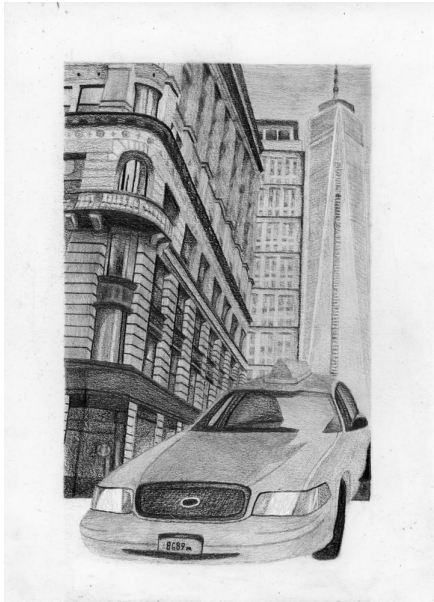
Ashanti Sarmiento, Fall 2022



Josefa Hernandez Ureta, Fall 2022



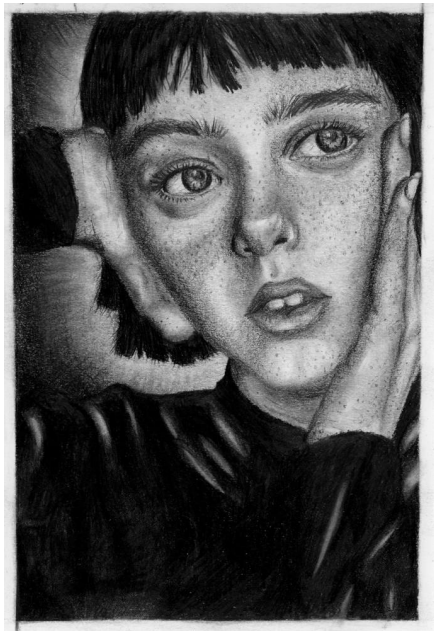
Parker Smith, Fall 2022



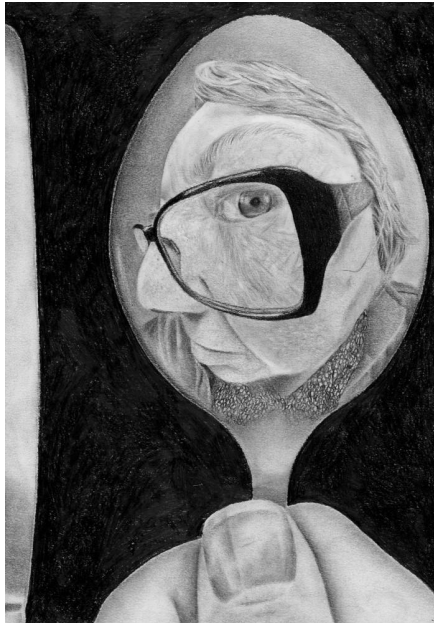
Eloise Sandler, Fall 2022



Una Liu, Spring 2023



Alice Curry, Fall 2022



Erin Keaveny, Fall 2022



Yosr Fadhel, Fall 2022



Alice MacDonald, Fall 2022

Idea Development / *Pêşveçûna Idea*

1 Generate ideas / *Fikiran biafirîn*

maximum of 50% / *herî zêde 50%*

Number of **words** / *Hejmara peyvan* → ____ ÷ 3 = ____ %

Number of **simple** sketches / *Hejmara xêzên hêsan* → ____ × 2% = ____ %

Number of **better** sketches / *Hejmara xêzên çêtir* → ____ × 4% = ____ %

2 Select the best and join together ideas / *Ya çêtirîn hilbijêrin û ramanên xwe bi hev re bikin*

Circle the **best** ideas / *Nêrînên çêtirîn dorpêç bikin*

circled / *çember kirin* = □ 5%

Link into **groups** of ideas / *Girêdana nav komên ramanan*

linked / *ve girêdayî ye* = □ 5%

3 Print reference images / *Wêneyên referansa çap bikin*

maximum of 8 images

____ images / *images* × 5% = ____ %

4 Compositions / *Compositions*

maximum of 10 thumbnails

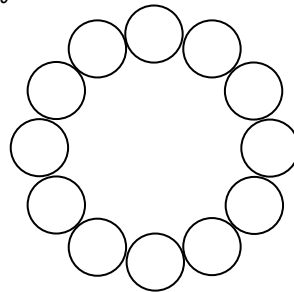
____ **thumbnails** / *thumbnails* × 8% = ____ %

____ **digital collages** / *kolejên dijîtal* × 8% = ____ %

Selecting a **colour scheme** /

Hilbijartina nexşeyek rengîn

= □ 8%



5 Rough copy / *Kopiyek hişk*

great quality or better / *kalîteya mezin an çêtir*

____ drawing / *xet* × 25% = ____ %

Total / *Hemî* = ____ %

NOTE: If you simply copy a picture from the internet, your mark drops to 25%.

BÎXWÎNE: Heke hûn tenê wêneyek ji internetê kopî bikin, nîşana we dadikeve %25.

Generate ideas / *Fikiran biafirînin*

Use lists, a web map, or simple drawings to come up with a LOT of ideas! If you already have an idea in mind, choose that as your central theme and expand upon it. Let your ideas wander - one idea leads to another. Drawings can be details of source images, different viewpoints, textures, technical experiments, etc.

Navnîşan, nexşeyek malperê, an nexşeyên hêsan bikar bînin da ku hûn pir ramanan derxînin! Ger jixwe di hişê we de ramanek heye, wê wekî mijara xweya navendî hilbijêrin û wê berfireh bikin. Bila ramanên we bigerin - ramanek ber bi ya din ve diçe. Xêzkirin dikarin hûrguliyên wêneyên çavkaniyê, nêrînên cihêreng, tevnvîs, ceribandînen teknîkî, hwd.

Adding up points for ideas / *Zêdekirina xalên ji bo ramanan :*

Number of **words**/

Hejmara peyvan

____ ÷ 3 = ____ %

Number of **simple** sketches/

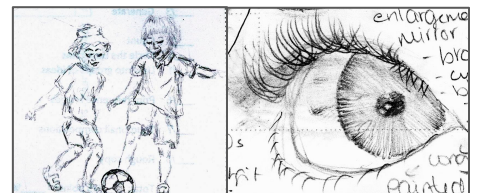
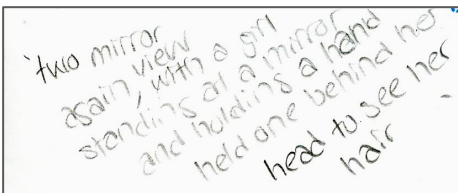
Hejmara xêzên hêsan

____ × 2% = ____ %

Number of **better** sketches/

Hejmara xêzên çêtir

____ × 4% = ____ %



Select the best

Ya herî baş hilbijêrin

Draw circles or squares around your best ideas
Li dora ramanên xwe yên çêtirîn dor an çargoşeyan xêz bikin

☐ You have selected the best 3-7 ideas = 5%

☐ We 3-7 ramanên çêtirîn hilbijart = 5%

Link the best into groups

Ya herî baş bi koman ve girêdin

Draw dashed or coloured lines to link your best ideas into groups that could work well together
Xetên şikestî an rengîn xêz bikin da ku ramanên xwe yên çêtirîn bi komên ku dikarin bi hev re baş bixebitin ve girêdin

☐ You have joined the best ideas with lines = 5%

☐ We bi xetên = 5% tev li ramanên çêtirîn bûne

Print references / Çavkaniyên çapkirinê

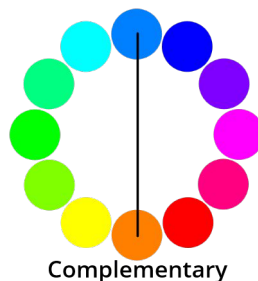
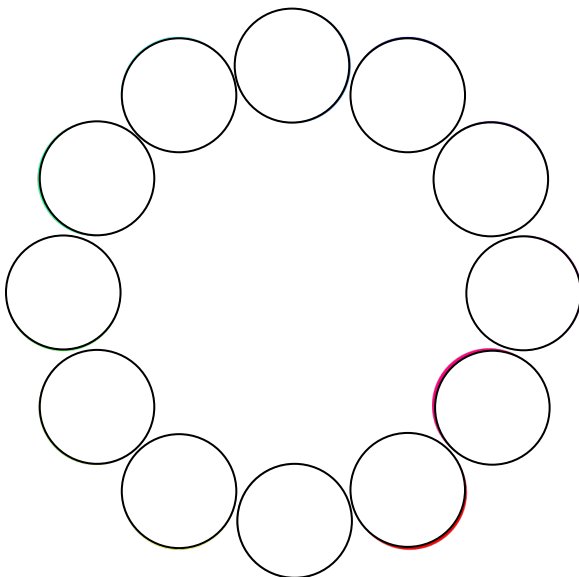
Number of photos/Hejmara wêneyan

→ ____ × 5% = ____ %

- Print **EIGHT** reference images so you can accurately observe the challenging parts of your artwork. Taking and using your own photographs is preferred, but image searches are also fine.
EIGHT wêneyên referansê çap bikin, da ku hûn bi duristî li beşên dijwar ên hunera xwe temaşe bikin. Çêkirin û bikaranîna wêneyên xwe tercîh e, lê lêgerînên wêneyê jî baş in.
- Do not simply copy a picture that you find.** The idea is to edit and combine source images to create your own artwork. If you simply copy a picture, you are plagiarizing and will earn a zero for your idea generation and any criteria involving creativity in your final artwork.
Tenê wêneyek ku hûn dibînin kopî nekin. Fikir ev e ku hûn wêneyên çavkaniyê biguherînin û berhev bikin da ku hunera xweya xwe biafirînin. Ger hûn bi tenê wêneyek kopî bikin, hûn plagiatîyê dikin û hûn ê ji bo hilberîna ramana xwe û her pîvanek ku afîrîneriya xwe di xebata hunera weya paşîn de vedihewîne sifirek qezenc bikin.
- Up to half of your pictures may be of drawings, paintings, or other artworks of others to use as inspiration. The other images must be realistic photographs.
Dibe ku heya nîvê wêneyên we ji xêzkirin, wêne, an hunerên din ên din bin ku wekî îlhamê bikar bînin. Wêneyên din divê wêneyên realîst bin.
- You must hand in the **printed** copy of the images to earn the marks.
Pêdivî ye ku hûn kopiye çapkirî ya wêneyan radest bikin da ku nîşanan bistînin.

Compositions / Compositions

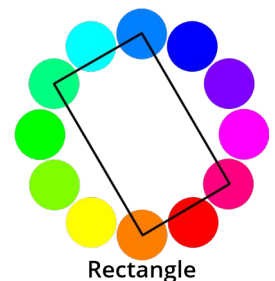
- Create **TWO or more** thumbnail drawings anywhere in the idea development section.
Di beşa pêşkeftina ramanê de li her deverê DU an bêtir xêzên piçûkan biafirînin.
- These should be based on combinations of ideas that you come up with. Include your **background**.
Pêdivî ye ku ev li ser berhevokên ramanên ku hûn bi wan re têne çêkirin bin. Paşnavê xwe tê de.
- Experiment with unusual angles, viewpoints, and arrangements to help make your artwork stand out.
Ji bo ku hûn karên hunerî yên xwe rawestînin bibin alîkar ku hûn bi goşe, nerîn û rêgezên neasayî biceribînin.
- Draw a frame around your thumbnails to show the edges of the artwork.
Li dora piçûkên xwe çarçoveyek xêz bikin da ku keviya hunerê nîşan bidin.
- Each **rough digital collage** counts as an extra composition, and so does choosing a **colour scheme**!
Her kolajek dijîtal a dijwar wekî pêkhatîyê zêde tê hesibandin, û her weha hilbijartina nexşeyek rengîn jî dike!



Complementary



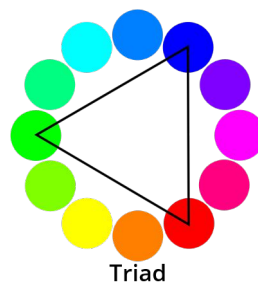
Split Complementary



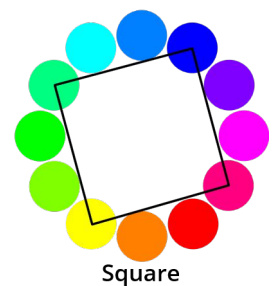
Rectangle



Analogous

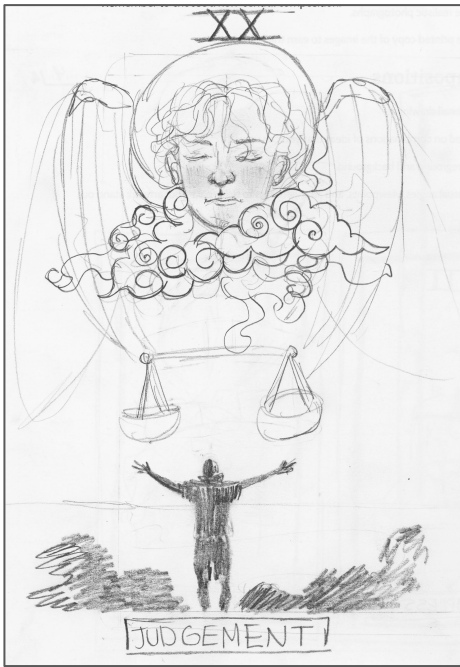


Triad



Square

Adding up points for THUMBNAIL drawings / Zêdekirina xalan ji bo nexşeyên THUMBNAIL

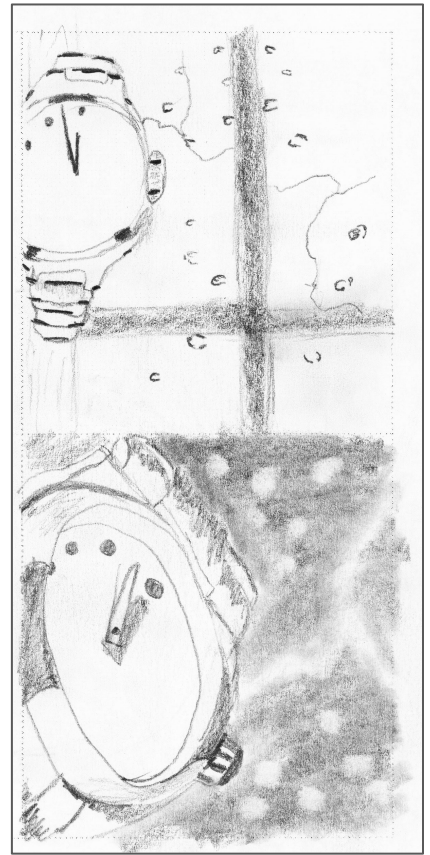


Thumbnails/Thumbnails

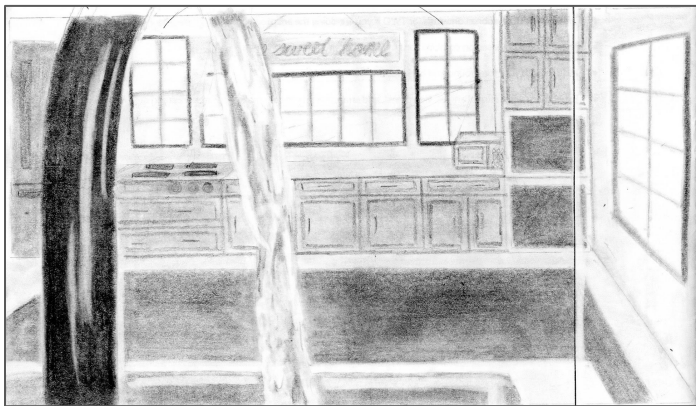
→ ____ × 8% = ____%

Rough collages/Kolajên dijwar

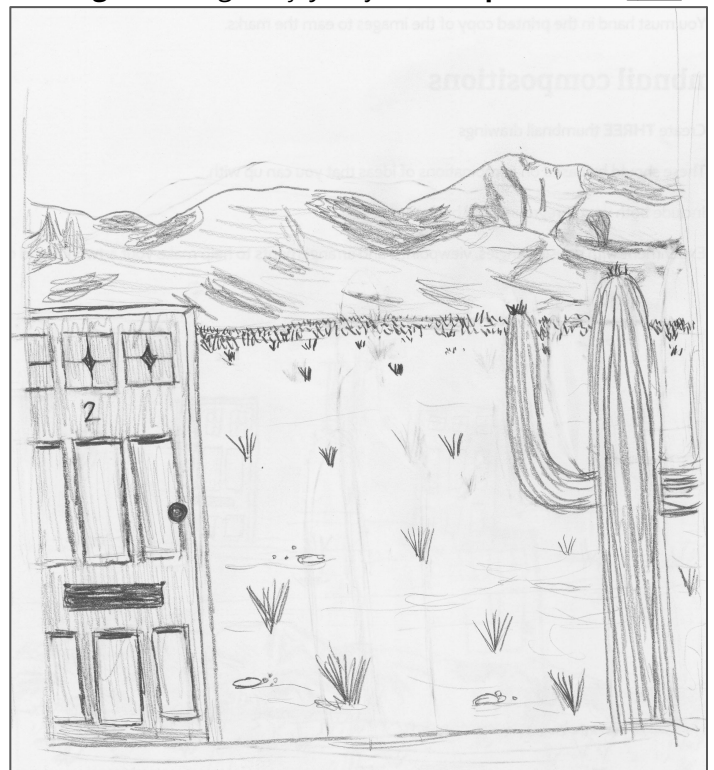
→ ____ × 8% = ____%



Examples of ROUGH drawings / Nimûneyên nexşeyên ROUGH

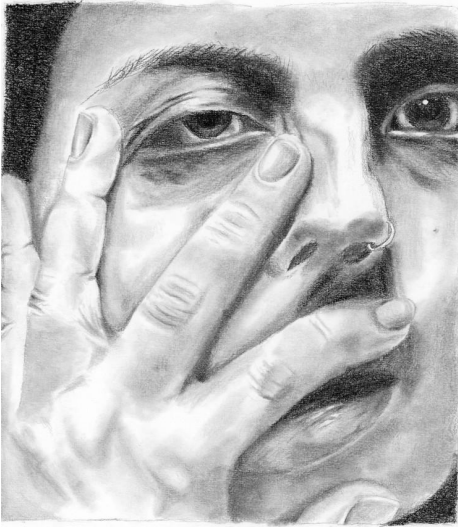


Rough drawing/Nexşeya dijwar → up to 25% = ____%



Rough drawing / Nexşeya dijwar

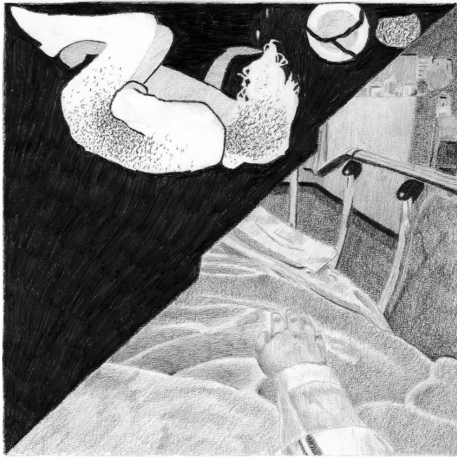
- Take the best ideas from your thumbnails and combine them into an improved rough copy.
Ramanên çêtirîn ji piçûkên xwe bistînin û wan di kopiyek hişk a pêşkeftî de tevlihev bikin.
- Use this to work out the bugs and improve your skills before you start the real thing.
Berî ku hûn tiştê rastîn dest pê bikin, vê yekê bikar bînin da ku xeletiyên derxînin û jêhatîyên xwe baştir bikin.
- If you are using colour, use paint or coloured pencil to show your colour scheme.
Heke hûn rengan bikar tînin, boyaxê an pêûsa rengîn bikar bînin da ku nexşeya rengê xwe nîşan bidin.
- Draw in a frame to show the outer edges of your artwork.
Dî çarçoveyekê de xêz bikin da ku keviyên derveyî yên hunera xwe nîşan bidin.
- **Remember to choose a non-central composition.**
Ji bîr nekin ku pêkhatyek ne-navendî hilbijêrin.



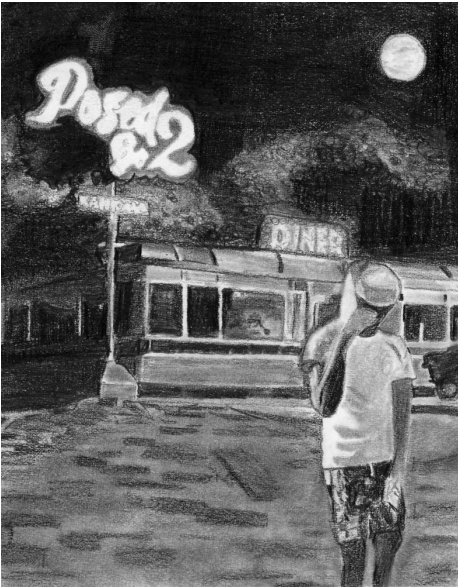
Olivia Sullivan Newhook, Spring 2022



Silas Eastwood, Spring 2022



Quinton Gagnon, Spring 2022



Arrav Paix, Spring 2022



Airon Miko Ortega, Spring 2022



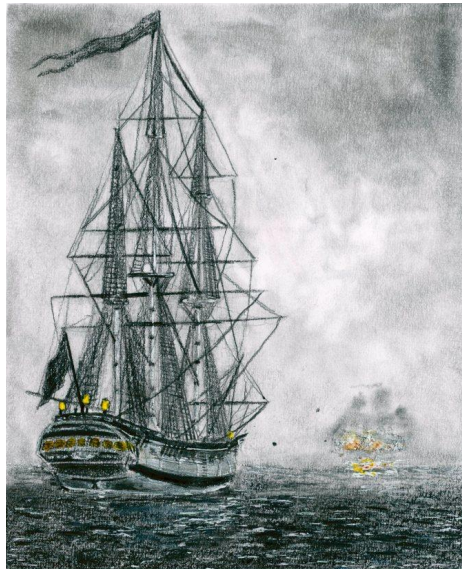
Estel Iscan-Insense, Spring 2022



Sophia McCurdy, Spring 2022



Jordan Daigle, Spring 2022



Max Stevenson, Spring 2022



Parvathi Edicherry, Fall 2022

Final project goal-setting

____/10

Armanca-sazkirina projeya dawî

At the **end of each class**, please take time to write your goal for the next class. Your artwork will be marked based on your **creativity and observation**, your ability to **use your materials well**, how well you are creating a balanced, non-central composition with a **clear colour scheme**, and one **additional criteria** that you choose.

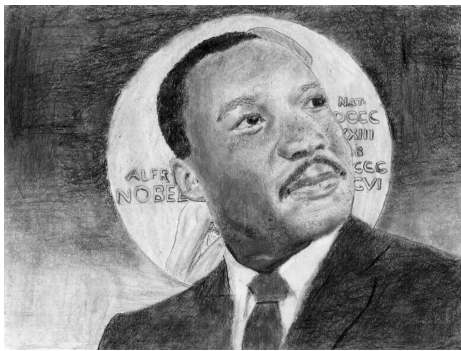
Di dawiya her polê de, ji kerema xwe wextê xwe bidin ku armanca xwe ji bo pola din binivîsin. Xebata weya hunerî dê li ser bingeha afirînerî û çavdêriya we, kapasîteya weya ku hûn materyalên xwe baş bikar bînin, hûn çiqas baş pêkhatyek hevseng, ne-navendî bi nexşeyek rengînek zelal diafirînin, û yek pîvanek din a ku hûn hilbijêrin were nîşankirin.

Be specific: What parts of your drawing are you focusing on? What drawing skills do you need most to do this?

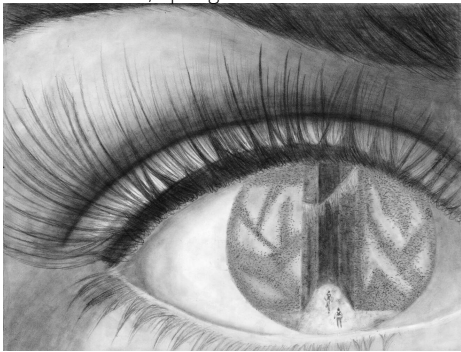
Taybetmend bin: *Hûn li ser kîjan beşên xêzkirina xwe disekinin? Ji bo kirina vê yekê hûn herî zêde hewceyê kîjan jêhatîbûnên xêzkirinê ne?*

- | | | |
|---|---|--|
| → | What should be improved and where:
<i>Çi divê were başkirin û li ku derê:</i> | <i>"I should darken the shadows in the hair."</i>
<i>"Divê ez siyên di porê de tarî bikim."</i> |
| → | What should be improved and where:
<i>Çi divê were başkirin û li ku derê:</i> | <i>"I need to add dark green to the base of the waves."</i>
<i>"Divê ez kesk tarî li bingeha pêlan zêde bikim."</i> |
| → | What can be added and where:
<i>Çi dikare were zêdekirin û li ku derê:</i> | <i>"I will look at my photos to add the shadows in the bark."</i>
<i>"Ez ê li wêneyên xwe binerim da ku siyên di çolê de zêde bikim."</i> |
| → | What you can do to catch up:
<i>Hûn dikarin çî bikin ku hûn bigihîjin:</i> | <i>"I need to come in after school with Jinseo."</i>
<i>"Divê ez piştî dibistanê bi Jinseo re biçim hundur."</i> |

- 1.
- 2.
- 3.
- 4.
- 5.
- 6.
- 7.
- 8.



Dawson Brown, Spring 2024



Brooklyn Hubley, Spring 2024



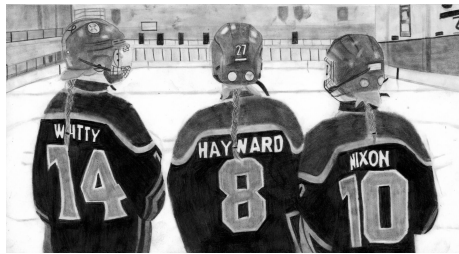
Raquel Khoury, Spring 2024



Darnell Upshaw, Spring 2024



Emma Scott, Spring 2024



Isabelle Hayward, Spring 2024



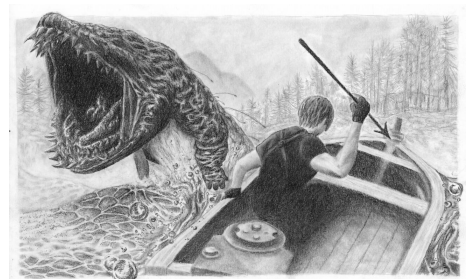
Nora Sutherland, Spring 2024



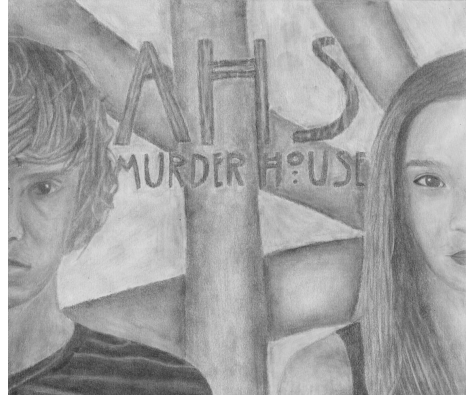
Oliver Jamieson, Fall 2024.



Sydney DeMings, Fall 2024.



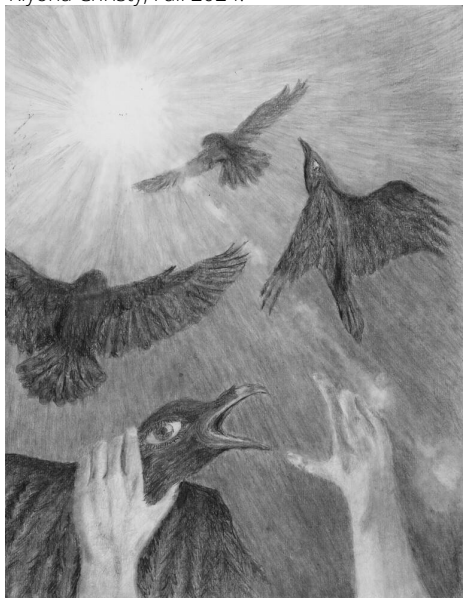
Callum Muise, Spring 2024



Kathleen Lutz, Fall 2024.



Riyona Christy, Fall 2024.



Yvette Lai, Fall 2024.