



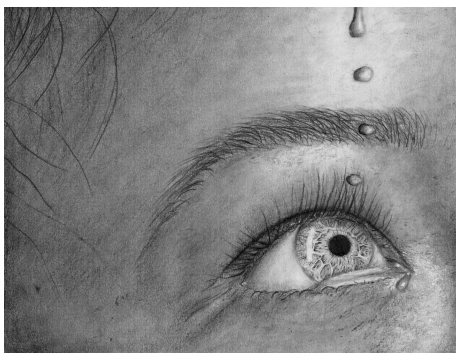
Kauthar Green, Fall 2024.



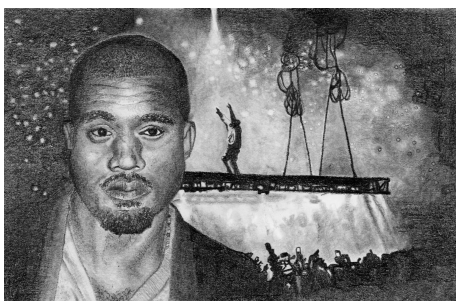
William McLeod, Fall 2024.



Kyrlo Klen, Fall 2024.



Emma Savoie, Fall 2024.



Brody Horne, Fall 2024.



Charleigh Morine Vaillancourt, Fall 2024.



Ana Mihai, Fall 2024.



Libby Oram, Fall 2024.



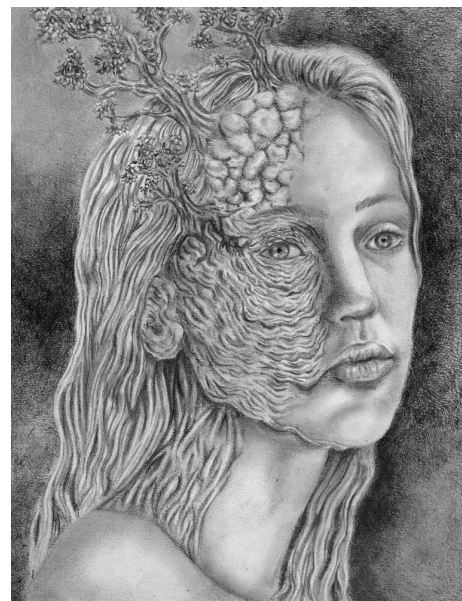
Ariel Zou, Fall 2024.



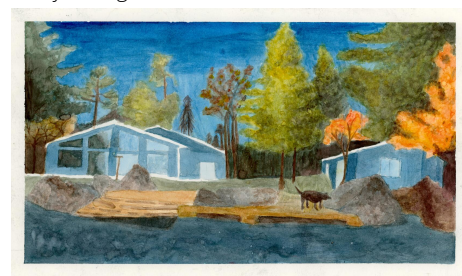
Jap Chona, Fall 2024.



Lisa Evlanov, Fall 2024.



Libby Zhang, Fall 2024.



Josie Leslie, Fall 2024.

Exam project

___/10 **Idea development** (15%)

Creativity/observation (15%)
Balance of realism and great ideas

Materials technique (20%)
Shading, blending, proportion,
colour mixing

Composition (20%)
Non-central, balanced,
colour scheme

Chosen technique (20%)
Portraiture, depth, texture, pattern

___/10 **Daily goal-setting** (10%)



刘亚琳
Becky Liu, Spring 2023



Taryn Donnelly, Spring 2023



Ryta Logvyn, Spring 2023



Razan Izeldin, Spring 2023



Max Seale, Spring 2023



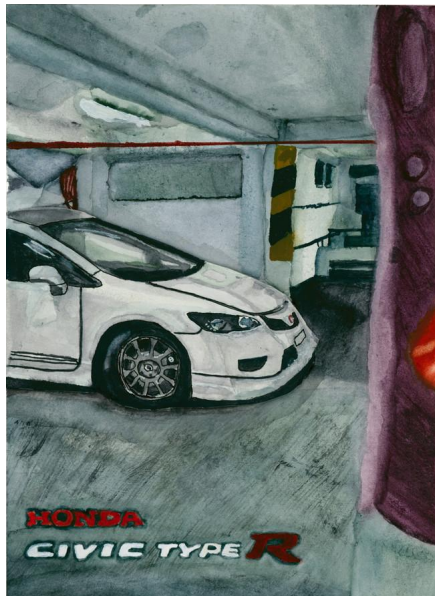
Raelyn Davis, Spring 2023



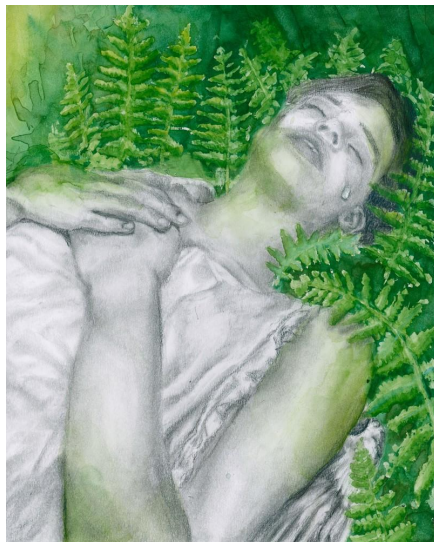
Lexy McMahon, Spring 2023



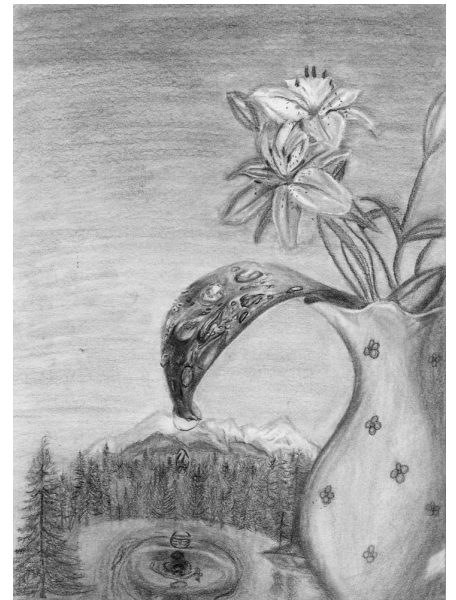
Erica Hastings-James, Spring 2023



Davis Wu, Spring 2023



Kai Retter, Spring 2023



Cami Raquet, Fall 2023

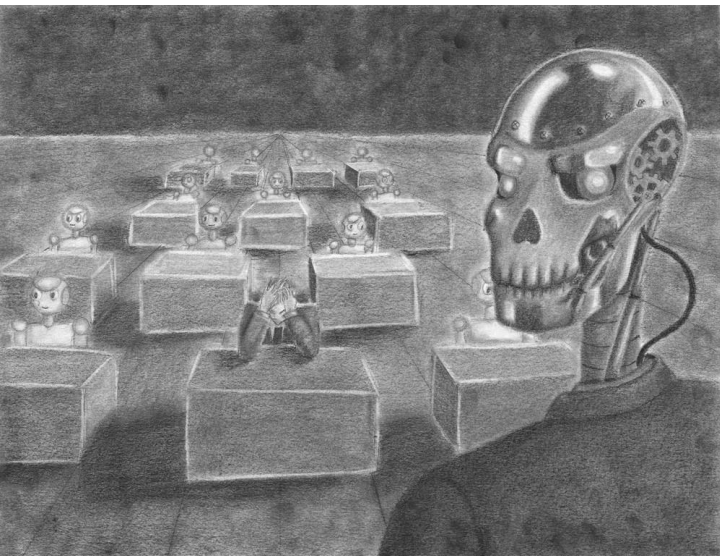
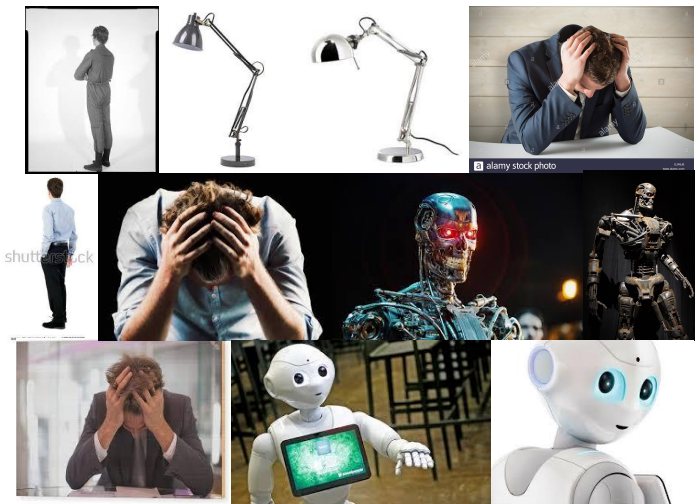
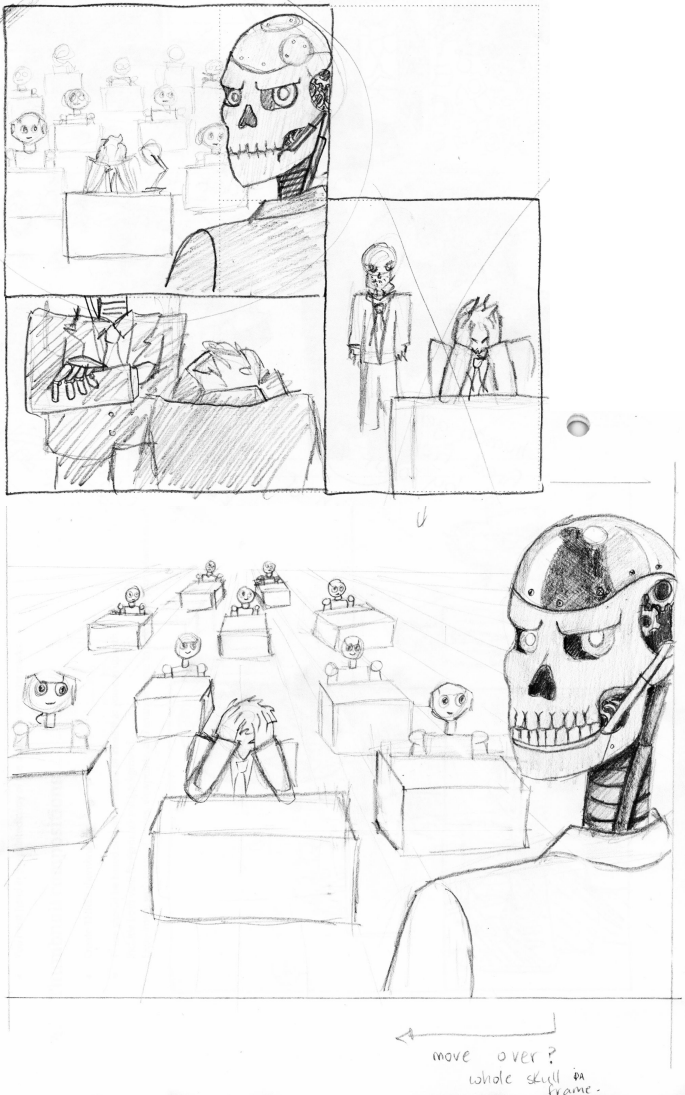
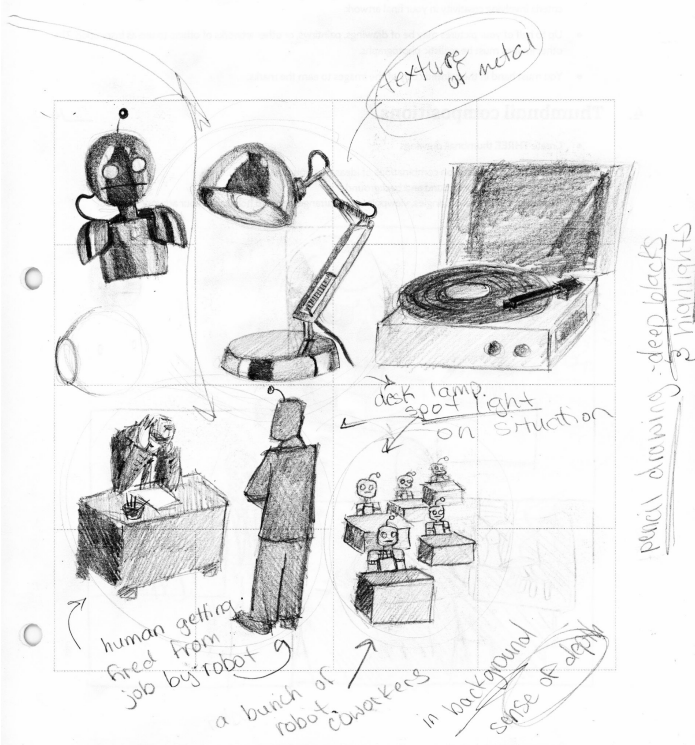
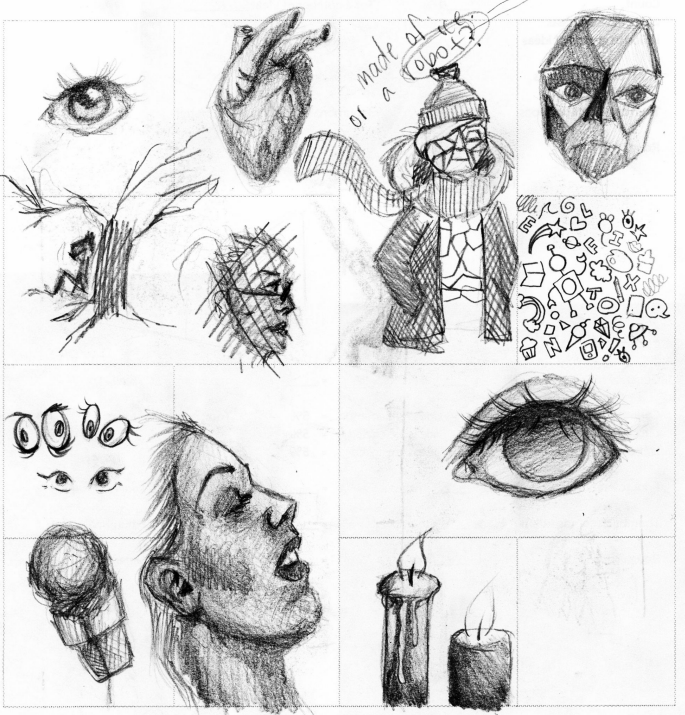
Exam Project Evaluation Criteria / Pamantayan sa Pagsusuri sa Proyekto ng Exam

	Drawing / Pagguhit	Painting / Pagpipinta	Clay
15% - Idea development <i>Pag-unlad ng ideya</i>	Use the same criteria as the idea development graphic organizers. <i>Gamitin ang parehong pamantayan bilang ideya ng pag-develop ng graphic organizers</i>		
Creativity/observation <i>Pagkamalikhain / pagmamasid</i>	Thoughtful, unusual, unexpected, unique, original ideas expressed through thoughtful observation of the visual qualities of the real world. <i>Maalalahanin, hindi pangkaraniwang, hindi inaasahang, natatangi, orihinal na ideya na ipinahayag sa pamamagitan ng maingat na pagmamasid ng mga visual na katangian ng tunay na mundo</i>		
20% - Materials technique <i>Materiyales na materyales</i>	• Effective use of contour, detail, and proportion. <i>Epektibong paggamit ng tabas, detalye, at proporsiyon.</i> • Shading with smoothness, and blending. <i>Pagkakahati sa makinis, at pag-blending.</i> • Rich darks with good contrast. <i>Mga rich dark na may magandang kaibahan.</i>		• Strong and durable construction. <i>Malakas at matibay na konstruksyon.</i> • Well-crafted surface quality. <i>well-smoothed and clean textures.</i> <i>Well-crafted na kalidad na ibabaw: well-smoothed at malinis textures</i> • Great handfeel. <i>Mahilig sa kamay.</i>
20% - Composition <i>Komposisyon</i>	• Complete, and with a fully-developed foreground and background. <i>Kumpletuhin, at may isang ganap na binuo foreground at background</i> • Non-central composition. <i>Non-central na komposisyon.</i> • Well-balanced with respect to texture, shape, line, light and dark, and colour. <i>Well-balanced na may paggalang sa texture, hugis, linya, liwanag at madilim, at kulay</i> • If created in colour, the artwork should follow a specific balanced colour scheme. <i>Kung nilikha sa kulay, ang mga likhang sining ay dapat sundin ang isang tiyak na iskor sa scheme ng kulay</i>		• Well-balanced in three dimensions. <i>Balanse sa tatlong sukat.</i> • Balance of form, texture, and pattern. <i>Balanse ng form, texture, at pattern.</i> • Well-balanced weight in the hand. <i>Well-balanced na timbang sa kamay.</i>
20% - Your chosen criteria <i>Ang iyong piniling pamantayan:</i>	Sense of depth... • Use changes in contrast and detail to create a sense of depth. <i>Gumamit ng mga pagbabago sa kaibahan at detalye upang lumikha ng isang malalim na kahulugan.</i> • Consider using two-point perspective to emphasize this. <i>Isaalang-alang ang paggamit ng dalawang punto pananaw upang bigyang-diin ito.</i> • If using colour, use warm, intense colours for near things, and cool, dull colours for far away. <i>Kung gumagamit ng kulay, gumamit ng mainit-init, matinding kulay para sa mga bagay na malapit, at mga cool, mapurol na kulay para sa malayo.</i>	...or Portraiture • Detailed, accurate, and life-like. <i>Detalyado, tumpak, at parang buhay.</i> • Based on observation. <i>Batay sa pagmamasid</i> ...or Texture • Detailed, accurate, and life-like. <i>Detalyado, tumpak, at buhay-buhay.</i> • Based on observation. <i>Batay sa pagmamasid</i> • A high quality variety of different kinds of textures. <i>Ang isang mataas na kalidad na iba't ibang mga uri ng mga texture.</i>	Portraiture / Paggawa ng larawan... • Detailed, accurate, and life-like. <i>Detalyado, tumpak, at parang buhay.</i> • Based on observation. <i>Batay sa pagmamasid</i> ...or Patterned/drawn surface texture / o Patterned / iginuhit na ibabaw na texture • Detailed, accurate, and life-like. <i>Detalyado, tumpak, at parang buhay.</i> • Based on observation or image research. <i>Batay sa pagmamasid o imahe pananaliksik</i> • Complex and beautiful pattern. <i>Kumplikado at magagandang pattern.</i> • A high quality variety of different kinds of pattern and drawing. <i>Ang isang mataas na kalidad na iba't ibang mga iba't ibang uri ng pattern at pagguhit.</i>
10% - Peer feedback <i>Feedback ng isang tao</i>	Give specific, detailed suggestions for improvement to others in your class. <i>Magbigay tiyak, detalyadong mungkahi para sa pagpapabuti sa mga iba pa sa iyong klase</i>		

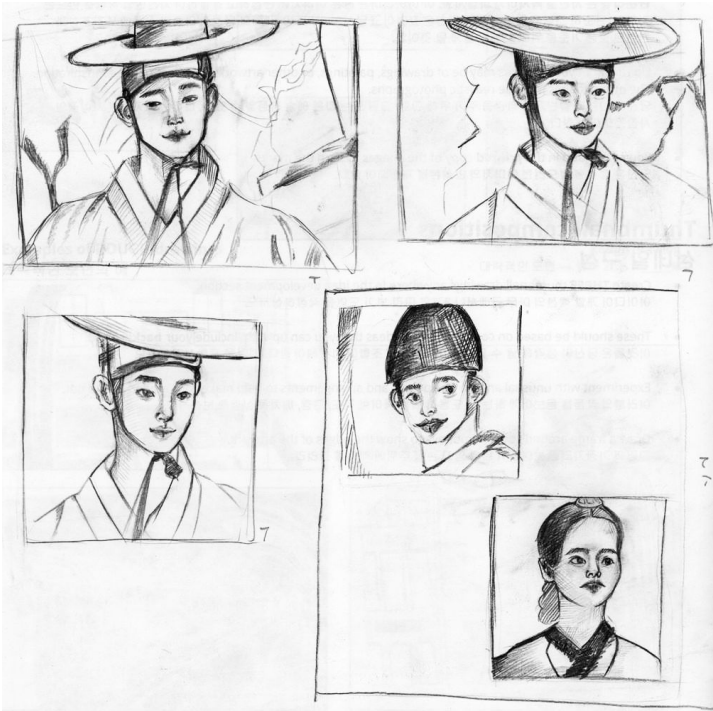
This project is your final exam, worth 20% of your final mark. It is due at the end of the last class before regular written exams. It must be done independently in the art classroom unless I specifically give you permission to work outside of class. I encourage you to ask me if you want to try something not listed here.

Ang proyektong ito ang iyong huling pagsusuli, na nagkakahahaga ng 20% ng iyong huling marka. Ito ay dahil sa dulo ng huling klase bago regular na nakasulat na mga pagsusuli. Dapat itong gawin nang nakapag-isa sa silid-aralan ng sining maliban kung partikular kong biniyan ka ng pahintulot na magtrabaho sa labas ng klase. Hinikayat ko kayo na tanungin ako kung gusto ninyong subukan ang isang bagay na hindi nakalista dito.

Development of Charlotte Cameron's exam project



Development of **Somin Park's** exam project





Ashfin Azhar, Fall 2022



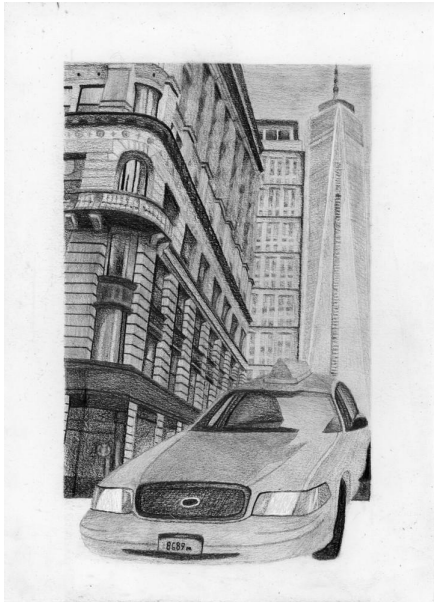
Ashanti Sarmiento, Fall 2022



Josefa Hernandez Ureta, Fall 2022



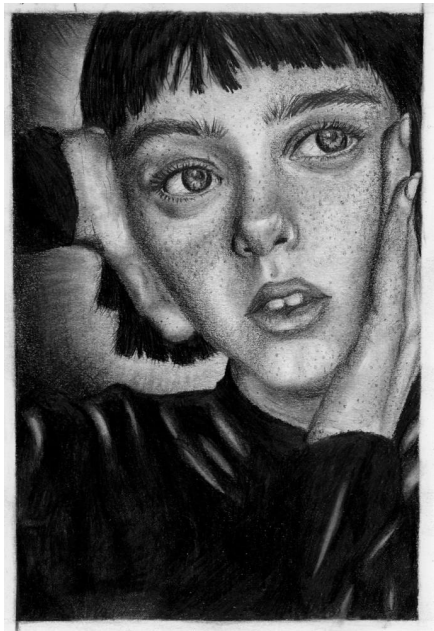
Parker Smith, Fall 2022



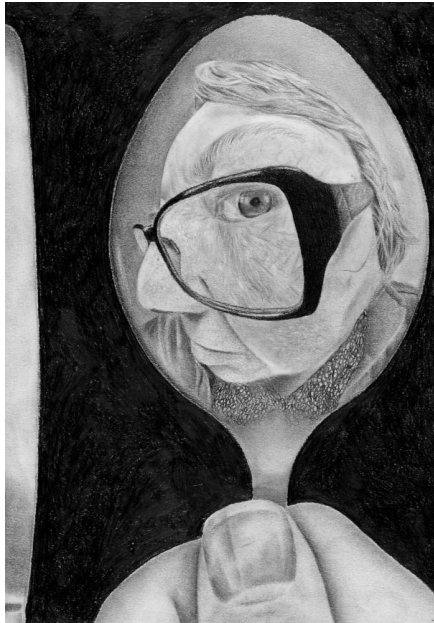
Eloise Sandler, Fall 2022



Una Liu, Spring 2023



Alice Curry, Fall 2022



Erin Keaveny, Fall 2022



Yosr Fadhel, Fall 2022



Alice MacDonald, Fall 2022

Idea Development / Pagbuo ng Ideya

1 **Generate ideas / Bumuo ng mga ideya** maximum of 50% / maximum na 50%

Number of **words** / *Bilang ng mga salita* → ____ ÷ 3 = ____%

Number of **simple** sketches / *Bilang ng mga simpleng sketch* → ____ × 2% = ____%

Number of **better** sketches / *Bilang ng mas mahusay na sketch* → ____ × 4% = ____%

2 **Select the best and join together ideas / Piliin ang pinakamahusay at pagsamahin ang mga ideya**

Circle the **best** ideas / *Bilugan ang pinakamagandang ideya*
circled / *nakabilog* = □ 5%

Link into **groups** of ideas / *Mag-link sa mga grupo ng mga ideya*
linked / *naka-link* = □ 5%

3 **Print reference images / Mag-print ng mga reference na larawan** maximum of 8 images

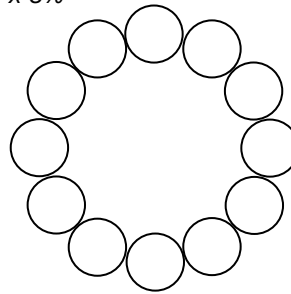
____ images / *mga larawan* × 5% = ____%

4 **Compositions / Mga komposisyon** maximum of 10 thumbnails

____ **thumbnails** / *mga thumbnail* × 8% = ____%

____ **digital collages** / *mga digital na collage* × 8% = ____%

Selecting a **colour scheme** /
Pagpili ng scheme ng kulay = □ 8%



5 **Rough copy / Magaspang na kopya** great quality or better / *mahusay na kalidad o mas mahusay*

____ drawing / *pagguhit* × 25% = ____%

Total / Kabuuan = ____%

NOTE: If you simply copy a picture from the internet, your mark drops to 25%.

TANDAAN: Kung kumopya ka lang ng larawan mula sa internet, bababa ang iyong marka sa 25%.

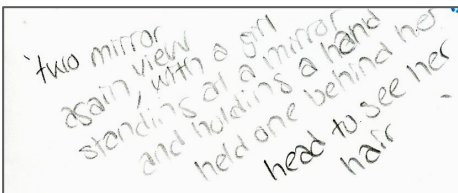
Generate ideas / Bumuo ng mga ideya

Use lists, a web map, or simple drawings to come up with a LOT of ideas! If you already have an idea in mind, choose that as your central theme and expand upon it. Let your ideas wander - one idea leads to another. Drawings can be details of source images, different viewpoints, textures, technical experiments, etc.

Gumamit ng mga listahan, isang web map, o simpleng mga guhit upang makabuo ng MARAMING ideya! Kung mayroon ka nang ideya sa isip, piliin iyon bilang iyong pangunahing tema at palawakin ito. Hayaang gumala ang iyong mga ideya - ang isang ideya ay humahantong sa isa pa. Ang mga guhit ay maaaring mga detalye ng pinagmulang larawan, iba't ibang viewpoint, texture, teknikal na eksperimento, atbp.

Adding up points for ideas / Pagdaragdag ng mga puntos para sa mga ideya :

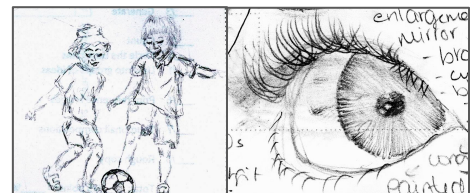
Number of **words**/
Bilang ng mga salita
_____ ÷ 3 = _____%



Number of **simple** sketches/
Bilang ng mga simpleng sketch
_____ × 2% = _____%



Number of **better** sketches/
Bilang ng mas mahusay na sketch
_____ × 4% = _____%



Select the best

Piliin ang pinakamahusay

Draw circles or squares around your best ideas
Gumuhit ng mga bilog o parisukat sa paligid ng iyong pinakamahusay na mga ideya

☐ You have selected the best 3-7 ideas = 5%

☐ *Napili mo ang pinakamahusay na 3-7 ideya = 5%*

Link the best into groups

I-link ang pinakamahusay sa mga grupo

Draw dashed or coloured lines to link your best ideas into groups that could work well together
Gumuhit ng mga putol-putol o may kulay na mga linya upang maiugnay ang iyong pinakamahusay na mga ideya sa mga pangkat na maaaring magtulungan nang maayos

☐ You have joined the best ideas with lines = 5%

☐ *Sumali ka sa pinakamagagandang ideya na may mga linya = 5%*

Print references / Mag-print ng mga sanggunian

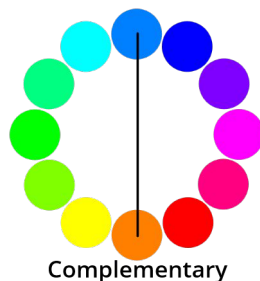
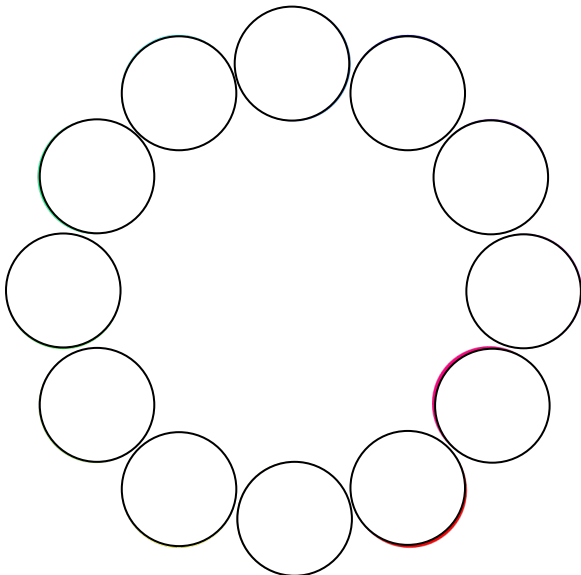
Number of photos/Bilang ng mga larawan

→ ____ × 5% = ____ %

- Print **EIGHT** reference images so you can accurately observe the challenging parts of your artwork. Taking and using your own photographs is preferred, but image searches are also fine.
Mag-print ng EIGHT reference na larawan para tumpak mong maobserbahan ang mga mapaghamong bahagi ng iyong likhang sining. Mas gusto ang pagkuha at paggamit ng sarili mong mga litrato, ngunit ayos din ang mga paghahanap ng larawan.
- Do not simply copy a picture that you find.** The idea is to edit and combine source images to create your own artwork. If you simply copy a picture, you are plagiarizing and will earn a zero for your idea generation and any criteria involving creativity in your final artwork.
Huwag basta-basta kumopya ng larawan na makikita mo. Ang ideya ay i-edit at pagsamahin ang mga pinagmulang larawan upang lumikha ng iyong sariling likhang sining. Kung kumopya ka lang ng larawan, nangongopya ka at makakakuha ka ng zero para sa pagbuo ng iyong ideya at anumang pamantayang kinasasangkutan ng pagkamalikhain sa iyong huling likhang sining.
- Up to half of your pictures may be of drawings, paintings, or other artworks of others to use as inspiration. The other images must be realistic photographs.
Hanggang sa kalahati ng iyong mga larawan ay maaaring mga drawing, painting, o iba pang mga likhang sining ng iba upang gamitin bilang inspirasyon. Ang iba pang mga larawan ay dapat na makatotohanang mga larawan.
- You must hand in the **printed** copy of the images to earn the marks.
Dapat mong ibigay ang naka-print na kopya ng mga imahe upang makuha ang mga marka.

Compositions / Mga komposisyon

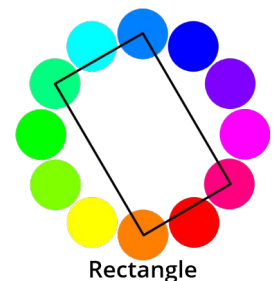
- Create **TWO or more** thumbnail drawings anywhere in the idea development section.
Gumawa ng DALAWA o higit pang mga thumbnail na guhit saanman sa seksyon ng pagbuo ng ideya.
- These should be based on combinations of ideas that you come up with. Include your **background**.
Ang mga ito ay dapat na batay sa mga kumbinasyon ng mga ideya na iyong naisip. Isama ang iyong background.
- Experiment with unusual angles, viewpoints, and arrangements to help make your artwork stand out.
Mag-eksperimento sa mga hindi pangkaraniwang anggulo, pananaw, at pagsasaayos upang makatulong na gawing kakaiba ang iyong likhang sining.
- Draw a frame around your thumbnails to show the edges of the artwork.
Gumuhit ng frame sa paligid ng iyong mga thumbnail upang ipakita ang mga gilid ng likhang sining.
- Each **rough digital collage** counts as an extra composition, and so does choosing a **colour scheme!**
Ang bawat magaspang na digital collage ay binibilang bilang isang karagdagang komposisyon, at gayundin ang pagpili ng isang scheme ng kulay!



Complementary



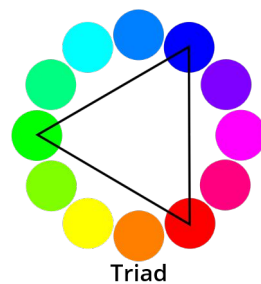
Split Complementary



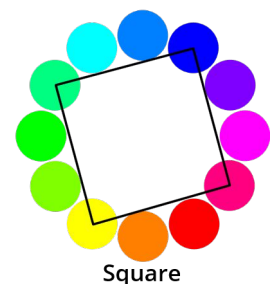
Rectangle



Analogous

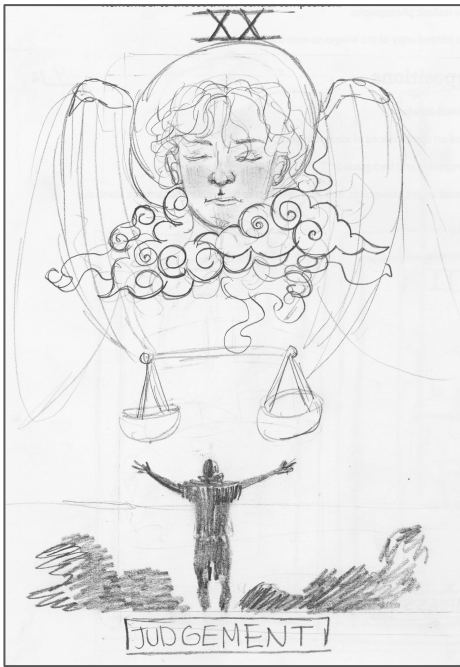


Triad



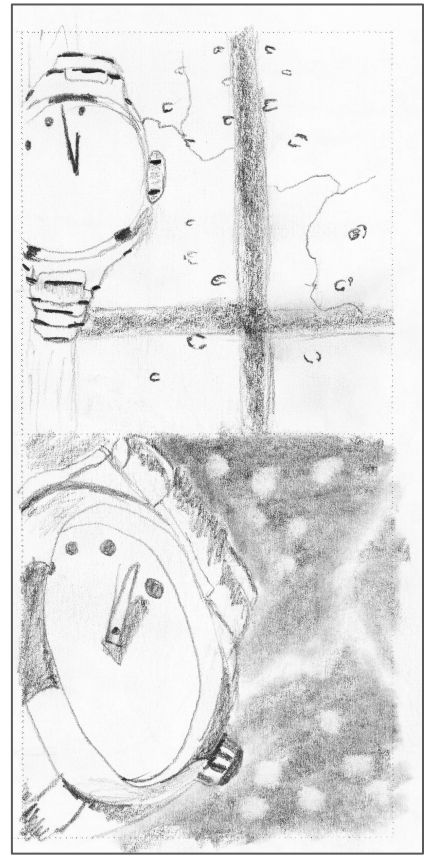
Square

Adding up points for THUMBNAIL drawings / Pagdaragdag ng mga puntos para sa mga guhit



Thumbnails/Mga thumbnail

→ ____ × 8% = ____%

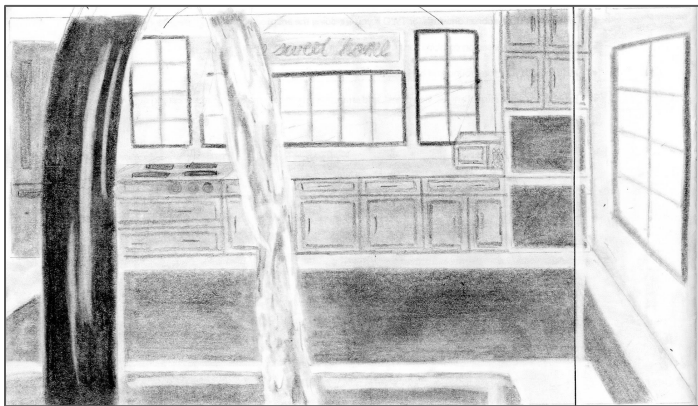


Rough collages/

Mga magaspang na collage

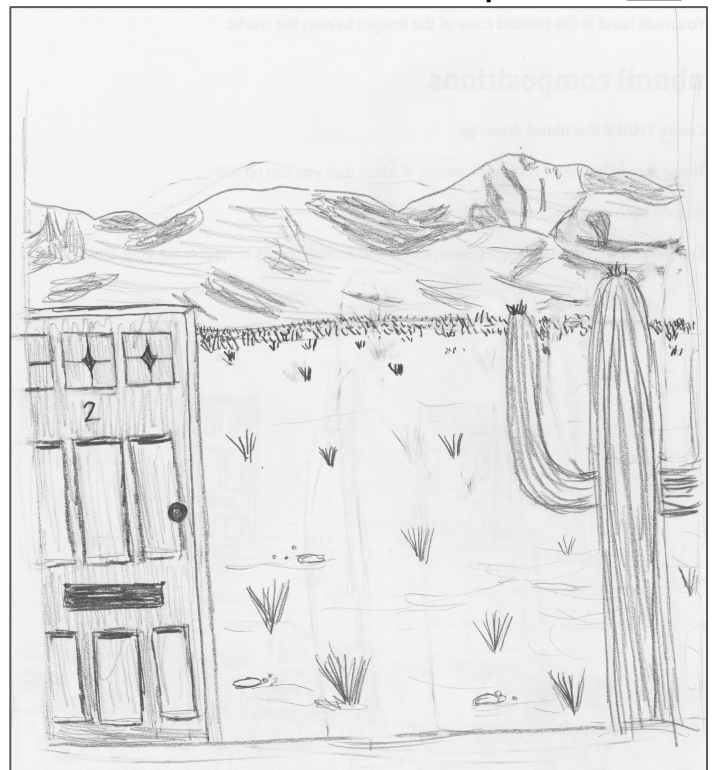
→ ____ × 8% = ____%

Examples of ROUGH drawings / Mga halimbawa ng ROUGH drawings



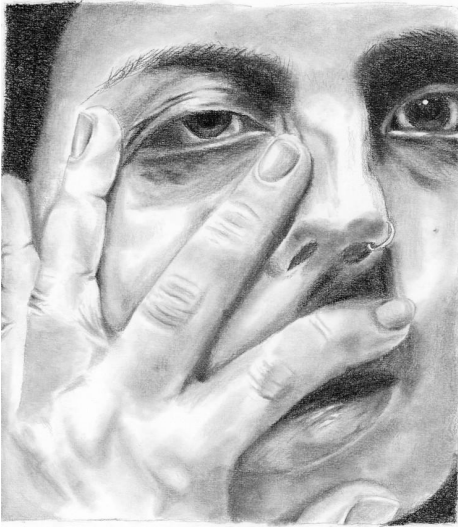
Rough drawing/Magaspang na pagguhit

→ up to 25% = ____%



Rough drawing / Magaspang na pagguhit

- Take the best ideas from your thumbnails and combine them into an improved rough copy.
Kunin ang pinakamahusay na mga ideya mula sa iyong mga thumbnail at pagsamahin ang mga ito sa isang pinahusay na magaspang na kopya.
- Use this to work out the bugs and improve your skills before you start the real thing.
Gamitin ito upang ayusin ang mga bug at pagbutihin ang iyong mga kasanayan bago mo simulan ang tunay na bagay.
- If you are using colour, use paint or coloured pencil to show your colour scheme.
Kung gumagamit ka ng kulay, gumamit ng pintura o kulay na lapis upang ipakita ang iyong scheme ng kulay.
- Draw in a frame to show the outer edges of your artwork.
Gumuhit sa isang frame upang ipakita ang mga panlabas na gilid ng iyong likhang sining.
- **Remember to choose a non-central composition.**
Tandaan na pumili ng hindi sentral na komposisyon.



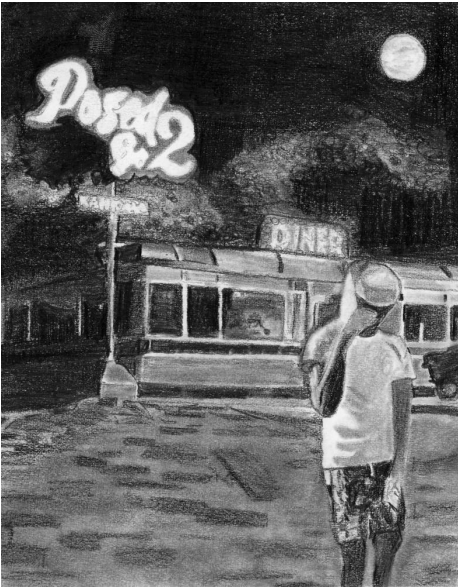
Olivia Sullivan Newhook, Spring 2022



Silas Eastwood, Spring 2022



Quinton Gagnon, Spring 2022



Arrav Paix, Spring 2022



Airon Miko Ortega, Spring 2022



Estel Iscan-Insense, Spring 2022



Sophia McCurdy, Spring 2022



Jordan Daigle, Spring 2022



Max Stevenson, Spring 2022



Parvathi Edicherry, Fall 2022

Final project goal-setting

____/10

Pangwakas na pagtatakda ng layunin ng proyekto

At the **end of each class**, please take time to write your goal for the next class. Your artwork will be marked based on your **creativity and observation**, your ability to **use your materials well**, how well you are creating a balanced, non-central composition with a **clear colour scheme**, and one **additional criteria** that you choose.

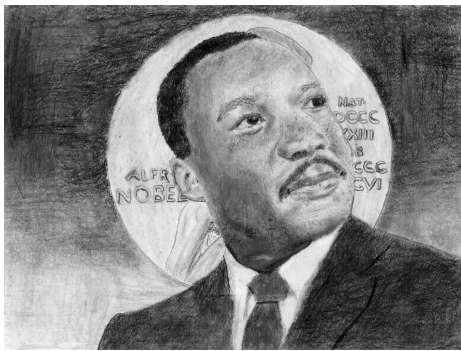
Sa pagtatapos ng bawat klase, mangyaring maglaan ng oras upang isulat ang iyong layunin para sa susunod na klase. Ang iyong likhang sining ay mamarkahan batay sa iyong pagkamalikhain at obserbasyon, ang iyong kakayahang magamit nang maayos ang iyong mga materyales, kung gaano kahusay ang iyong paglikha ng balanse, hindi sentral na komposisyon na may malinaw na scheme ng kulay, at isang karagdagang pamantayan na iyong pipiliin.

Be specific: What parts of your drawing are you focusing on? What drawing skills do you need most to do this?

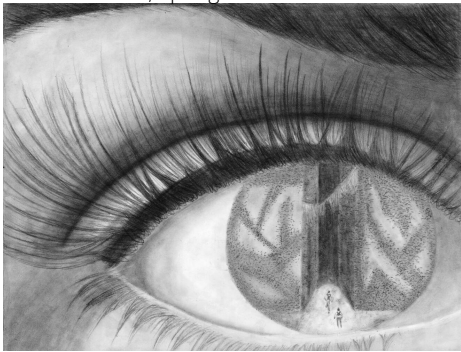
Maging tiyak: Anong mga bahagi ng iyong pagguhit ang iyong pinagtutuunan ng pansin? Anong mga kasanayan sa pagguhit ang pinaka kailangan mo para magawa ito?

- | | |
|---|--|
| → What should be improved and where :
<i>Ano ang dapat pagbutihin at kung saan:</i> | <i>"I should darken the shadows in the hair."
"Dapat kong paitimin ang mga anino sa buhok."</i> |
| → What should be improved and where :
<i>Ano ang dapat pagbutihin at kung saan:</i> | <i>"I need to add dark green to the base of the waves."
"Kailangan kong magdagdag ng madilim na berde sa base ng mga alon."</i> |
| → What can be added and where :
<i>Ano ang maaaring idagdag at kung saan:</i> | <i>"I will look at my photos to add the shadows in the bark."
"Titingnan ko ang aking mga larawan upang idagdag ang mga anino sa balat."</i> |
| → What you can do to catch up :
<i>Ano ang maaari mong gawin para makahabol:</i> | <i>"I need to come in after school with Jinseo."
"Kailangan kong pumasok pagkatapos ng klase kasama si Jinseo."</i> |

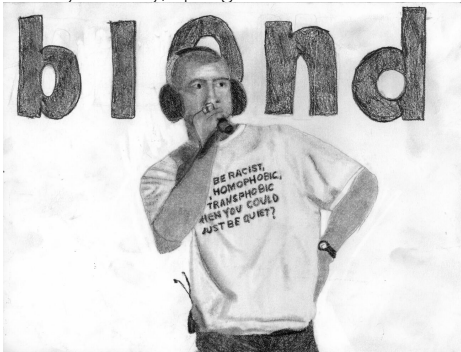
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- 2.
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- 5.
- 6.
- 7.
- 8.



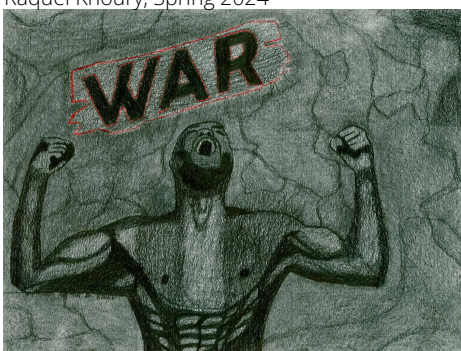
Dawson Brown, Spring 2024



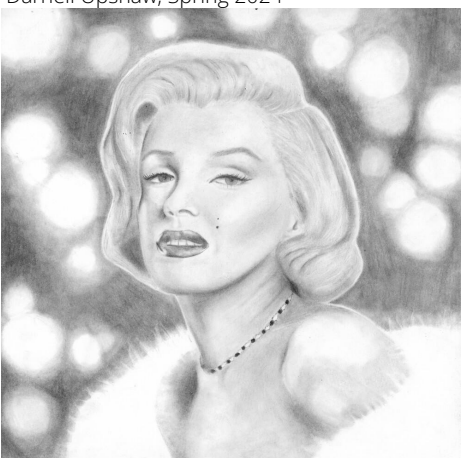
Brooklyn Hubley, Spring 2024



Raquel Khoury, Spring 2024



Darnell Upshaw, Spring 2024



Emma Scott, Spring 2024



Isabelle Hayward, Spring 2024



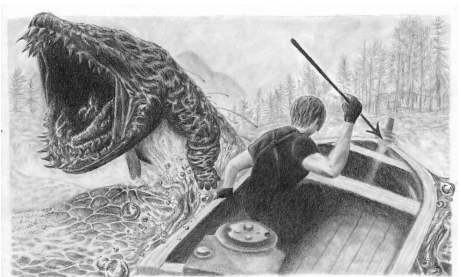
Nora Sutherland, Spring 2024



Oliver Jamieson, Fall 2024.



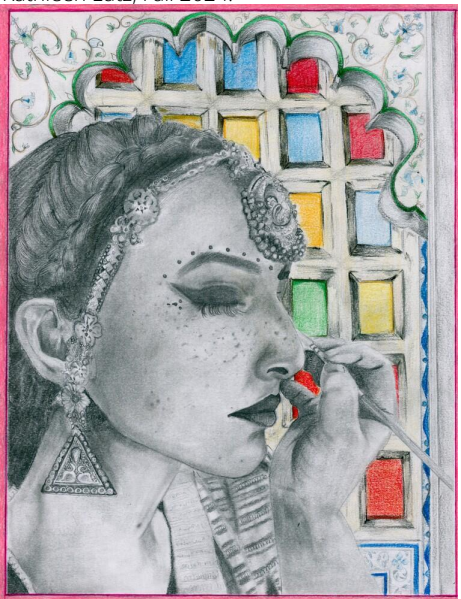
Sydney DeMings, Fall 2024.



Callum Muise, Spring 2024



Kathleen Lutz, Fall 2024.



Riyona Christy, Fall 2024.



Yvette Lai, Fall 2024.